

Open Issues in configuration Management

Omar Cherkaoui , Ph.D.
UQAM

Tout outil de Configuration doit

OSS and Hardware

CLI
IOS, IOX, Cat OS,
JUNOS,TL1
Interface

Network Services

VPN, ACL,
Line Bundle, , LDP,
MPLS,
MPLS/TE

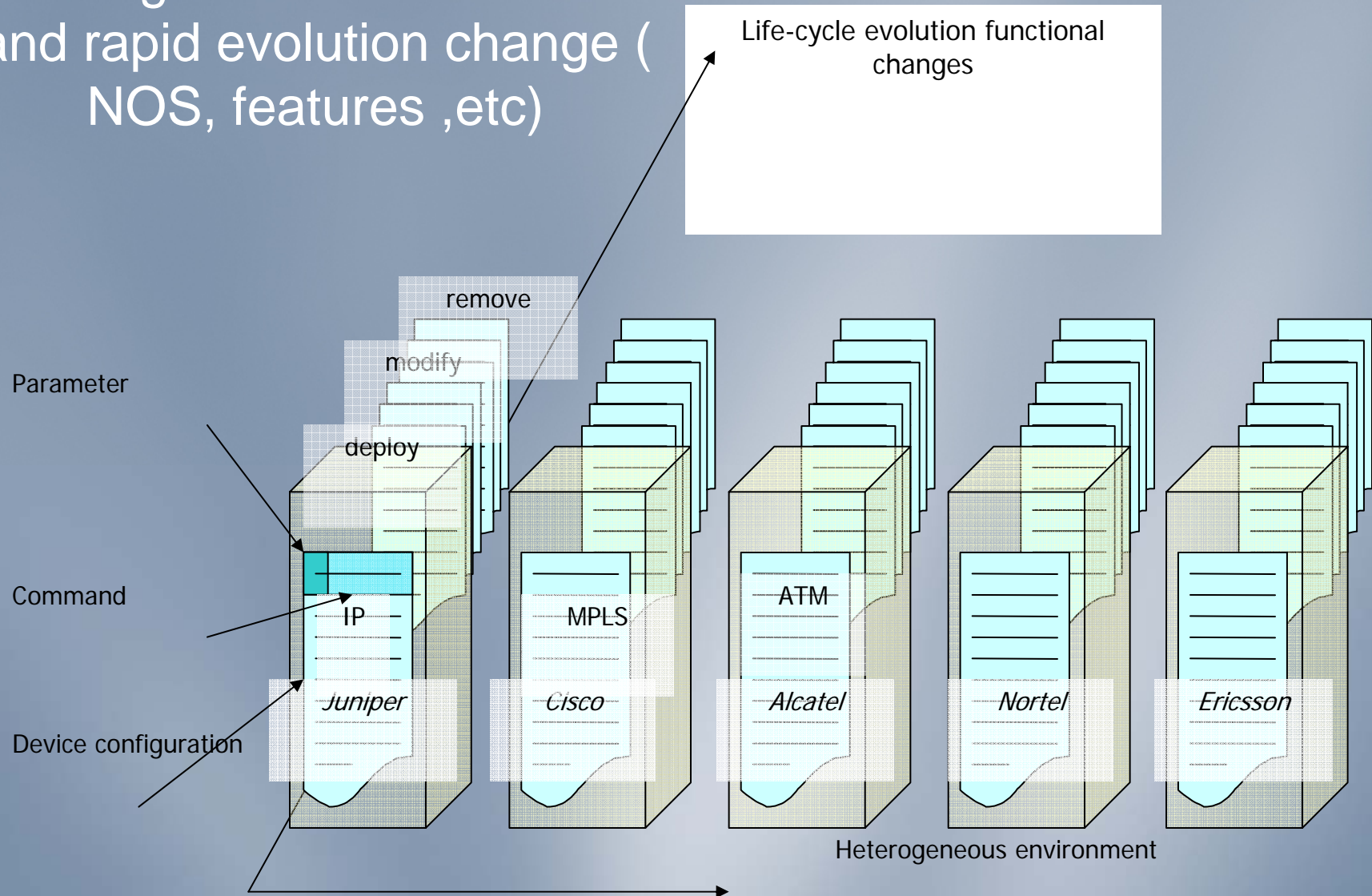
Network Topology

Interface
(Common, GigE, POS),
IP addresses

Network Routing

RIP broadcast,
IGRP, OSPF , ISIS

Heterogeneous environment and rapid evolution change (NOS, features ,etc)



Establish an automatic deployment services

- Introduce validation and test steps
- Introduce the validation step before the deployment
- Keep track on the configuration network
- Synchronization with must source of platform information bases
- Abstract the IOS, CLI, Equipments, feature services

Main issues for configuration management

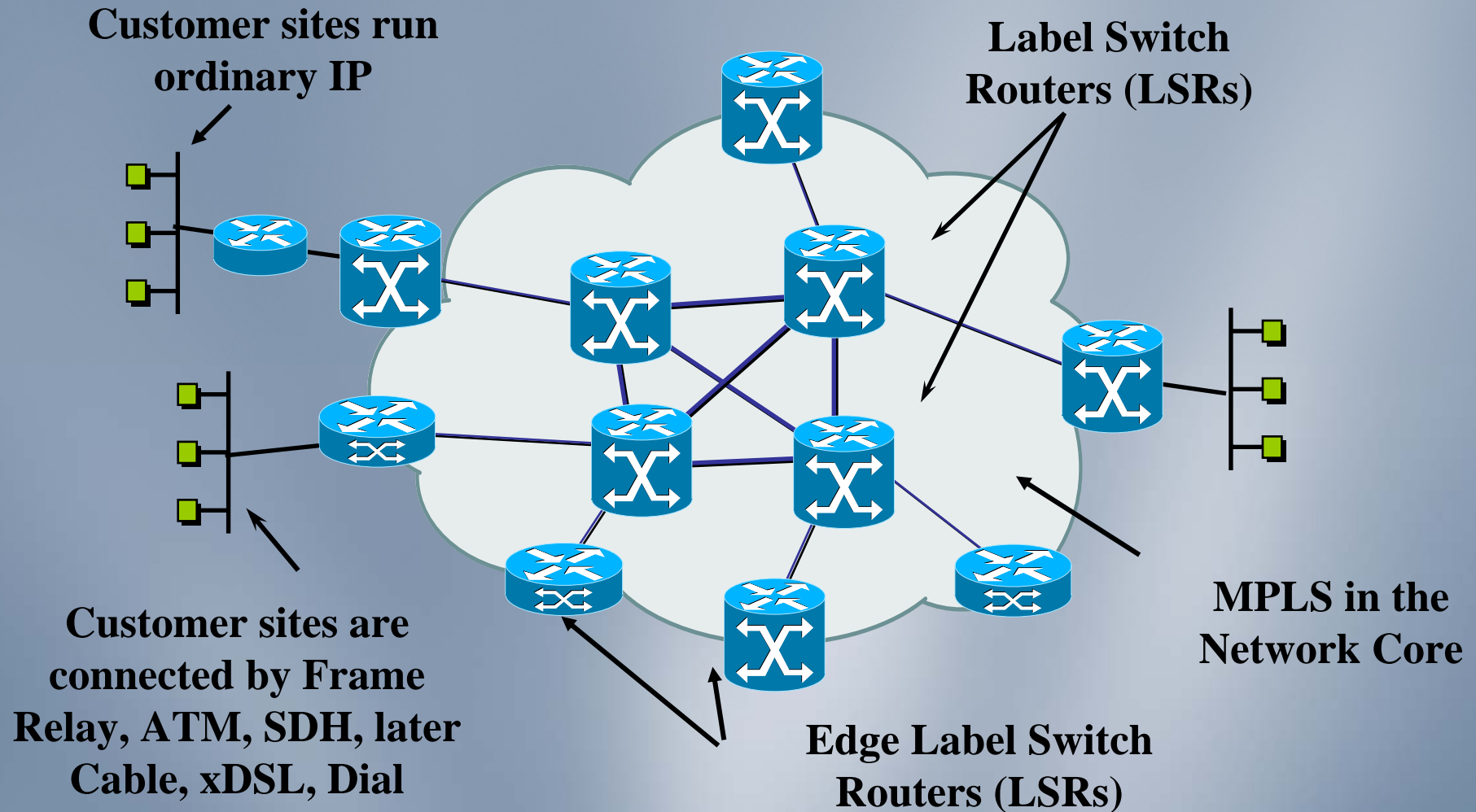
Dependency with
network Operating
Systems

Information Model

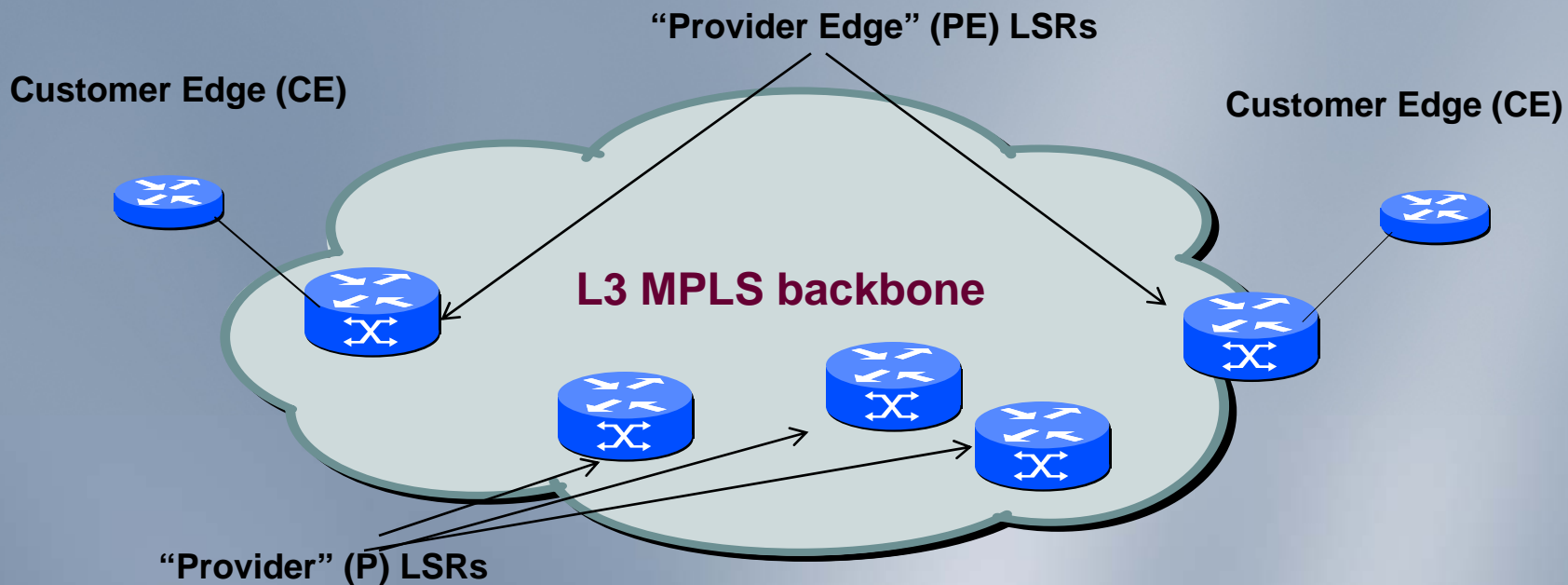
Adaptable
Protocol

Security

Sites



VPN Manager for MPLS



Service deployment	Number of router	# major Steps	# parameters	Get States
Add site (n sites) $N=5$	n PE and 1 CE	4	16 n by PE and 7 by CE (100)	3
Add VPN (n sites) $N=5$	n PE and n CE	6	16 n by PE and 7 by CE (150)	5

Extensible by design Protocol

- Multi- level Protocol
 - Get device or multi-device state
- Transactional (client/server)
 - Atomic two phase or three phases (
- Consistency

- Connection/ Protocol State
- Session initiator
- Multiple controlling servers
- Ressource lock
- State Updates

Primitives in Data- and Object-centric Protocols

From a very abstract viewpoint, the following set of essential management protocol

- primitives is needed for data-centric or object-centric management protocols:
 - GET, SET
 - CREATE, DELETE
 - SEARCH (or at the very least ITERATE)
 - LOCK, UNLOCK, COMMIT, ROLLBACK
 - NOTIFY someone about an asynchronous event
 - EXECUTE or INVOKE an operation or method
- Protocols that lack some of the primitives have proven to be problematic
- The locking primitives are needed to support transactions across sets of devices
- Command-centric protocols on the other hand usually have a very rich set of primitives (often hierarchically structured).

Order and Distribution of Operations

The sequencing of the configuration operations:

their causal order, their distribution on multiple equipments and their transactional configuration and validation in this context.

- **Order of Operations**
- **Order of Configuration Operations**
- **Order of the Validation Operations**
- **Configuration Distribution**

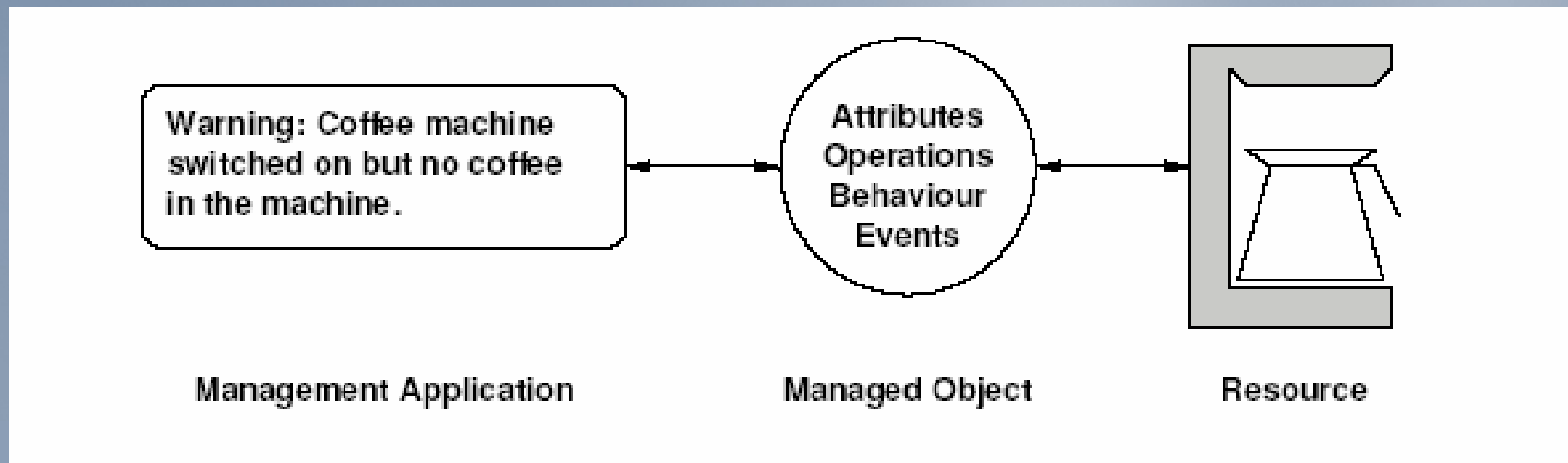
Information Model?

- An *information model* that defines *management abstractions* of
 - Profiles and policies
 - Devices, media and protocols
 - Services
- Must be extensible to new devices and services as well as new uses

Data- vs. Command- vs. Object-centric Approaches

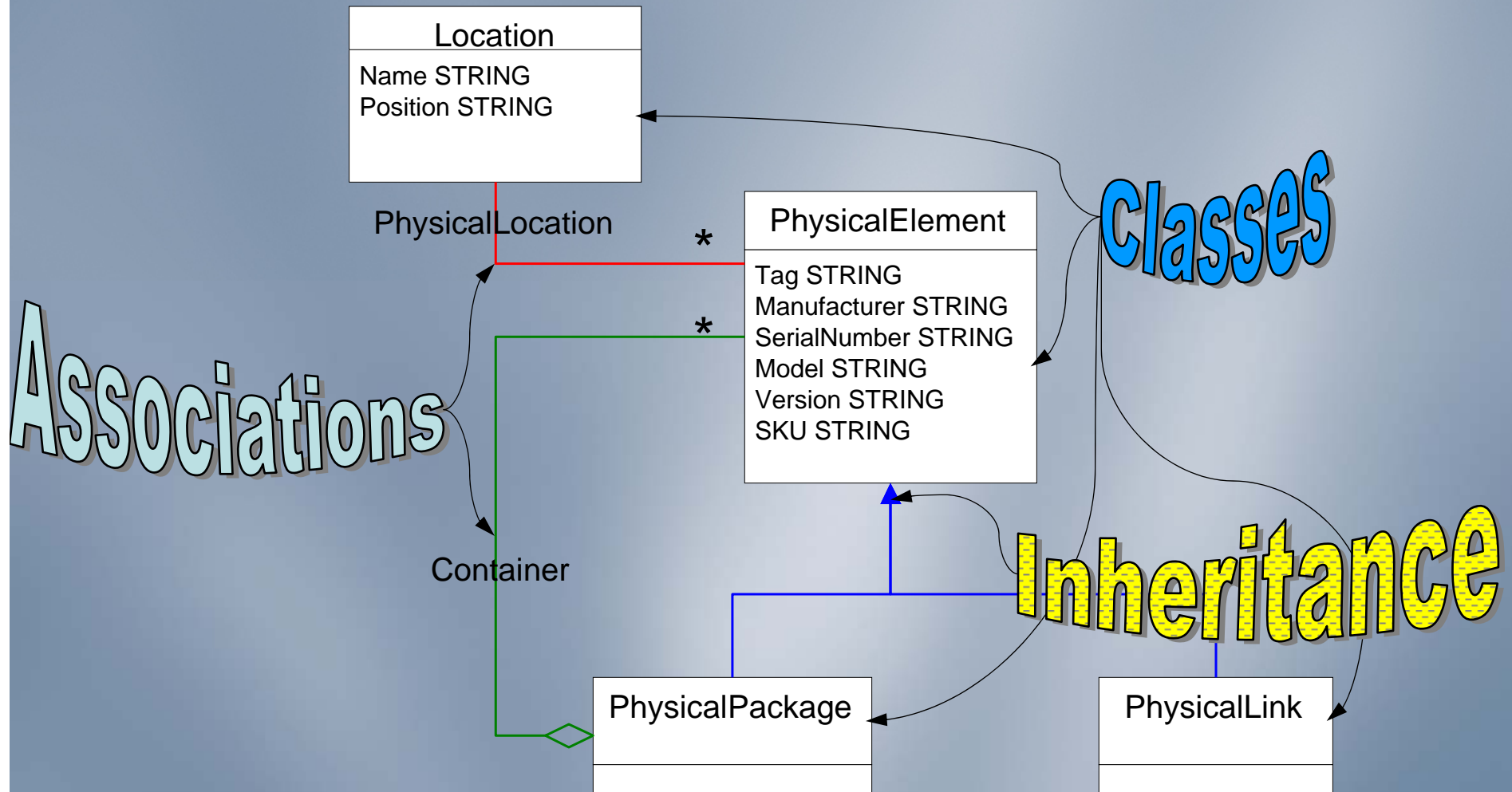
- Data-centric approach:
 - The device is represented as a collection of data objects which represent all the properties and capabilities of a device.
 - The management protocol manipulates the data objects representing a device.
 - Example: Internet management (SNMP) approach
- Command-centric approach:
 - The device is considered to be a stateful black box.
 - A set of commands can be send to the device to (a) change the state of the device or (b) to retrieve data about the current state of (portions of) the device.
 - Examples: Command line interfaces of routers or switches
- Object-centric approach:
 - The device is represented as a collection of data objects with associated methods.
 - This is basically a combination of the data- and the command-centric approach.
 - Example: OSI management approach (CMIP)

Abstraction of Managed Objects (MOs)



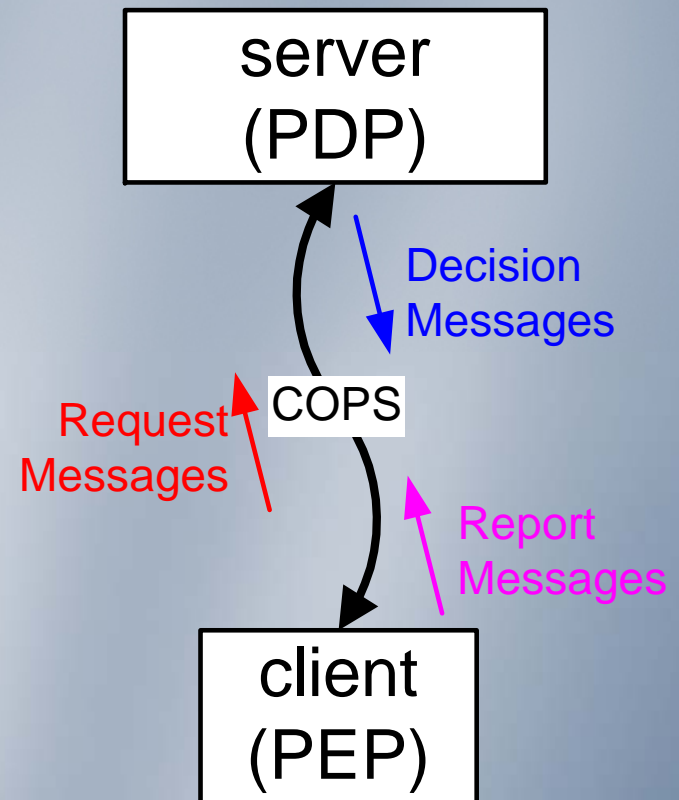
- A managed object is the abstracted view of a resource that presents its properties as seen by (and for the purpose of) management (ISO 7498-4).
- The boundary of a managed object defines the level of details which are accessible for management systems.

Expressing the Schema:UML



COPS Operation

- Connection-oriented, stateful protocol (TCP)
 - Simple client/server architecture
 - Efficient message passing
- Extensible by design
 - Outsourcing mode for managing signaled QoS
 - Configuration mode for managing provisioned QoS
- Secure communications
 - authentication and integrity
- IETF draft standard



NetConf Solution

- The goal of the NetConf solution is to create a standard protocol for programmatic configuration of networks.
- The NetConf protocol suitable for network configuration, with the following characteristics:
 - Provides retrieval mechanisms which can differentiate between configuration data and non-configuration data
 - Is extensible enough that vendors want to provide access to all configuration data on the device using a single protocol
 - Uses a textual data representation, that can be easily manipulated using non-specialized text manipulation tools.
 - Supports network wide configuration transactions (with features such as locking and rollback capability)
 - Is as transport-independent as possible
 - Provides support for asynchronous notifications

Issues to Resolve those issue thru Netconf

- Transport mappings
 - BEEP, HTTPS, SSH
- RPC Layer
 - SOAP encoding, xmlconf RPC, or simple request/response
- Advanced XML features
 - WSDL templates, XPath filtering
- Protocol Operations
 - Add, Modify, Delete Variants
 - Operation as element above data model, element within data model, or attribute within data model elements
 - Advanced operations: mandatory or optional
 - Checkpoint, Rollback, Locking
 - Multi-device operation support
 - Error Handling
 - Notifications
 - Use of Secure Syslog (RFC 3195) or SNMP-like notifications

Some Issues for NetConf

- Peer to Peer
 - Unicast, connection-oriented, synchronous transactions
 - Either end can initiate the connection
- Session Based
 - User authentication and some protocol characteristics decided at session startup
- Extensible Operational Model
 - Base features + standard extensions + vendor extensions
 - Extensions determined by capabilities exchange at session startup

Some Issues: Netconf

- Transport Independent, but certain requirements of transport are assumed
 - Connection-oriented
 - Most security features at transport layer, such as encryption and user authentication
- XML data encoding
 - Good balance between human and machine readable syntax
 - Config content can also be XML-wrapped (CLI) text
- Separation of protocol and data model
 - Will identify any data model issues which affect the protocol
 - IETF and vendors will create data models independently of the protocol development
 - XML Schema (XSD) will probably be used for initial data types and data modeling language

COPS vs. NETCONF vs. SNMP

Criteria	COPS	NETCONF	SNMP	Disadvantage/advantage
Connection	Reliable, TCP	BEEP/SOAP/SSH	Non-reliable, UDP	Policy information size limitations, overhead of retransmission of full UDP payload
Session initiator	Initiator PEP (router)	Server	SNMP Server	COPS has automatic fail-over when server fails;
Protocol State	Statefull , no need for polling	Stateless	Stateless, need constant pooling	SNMP doesn't scale to PBN for large network. COPS transmits only difference in state
Multiple controlling servers	Not possible	Possible and likely	Possible and likely	Multiples masters may confuse the PEP
Ressource lock	Lock ressource actually used	Lock Ressource	None	Unlock resource may change
State Updates	Asynchronou s, bidirectional, transactional	Asynchronou s, bidirectional, transactional	SNMP Sets &traps	
Data Model and representation	Policy info Based with	XML/Schema	MIB	PIB designed for mass (row) operation, rôle allow virtual interface provisionning