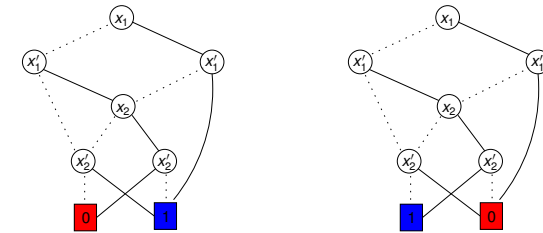


Operations on ROBDDs

Algorithm	Inputs	Output ROBDD
NOT	B_f	$B_{\neg f}$
APPLY	B_f, B_g , binary logical operator op	$B_{f \text{ op } g}$
RESTRICT	B_f , variable x , boolean value b	$B_{f[x:=b]}$
RENAME	B_f , variables x and y	$B_{f[x:=y]}$
ABSTRACT	B_f , variable x	$B_{\exists x. f}$

Negation



negation amounts to interchanging the 0- and 1-leaf

APPLY

- ▶ Shannon expansion for binary operations:

$$f \text{ op } g = (x_1 \wedge (f[x_1 := 1] \text{ op } g[x_1 := 1])) \vee (\neg x_1 \wedge (f[x_1 := 0] \text{ op } g[x_1 := 0]))$$

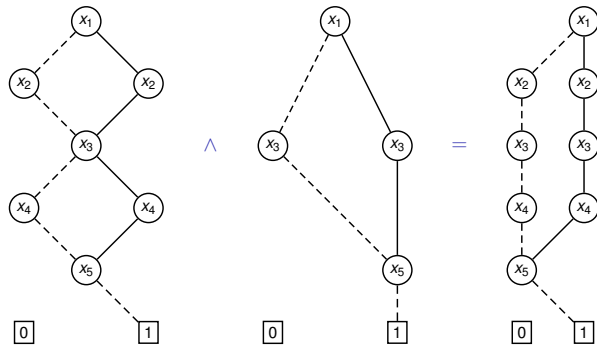
- ▶ A top-down evaluation scheme using Shannon's expansion:
 - ▶ let v be the smallest variable in the ordering occurring in B_f or B_g
 - ▶ split the problem into subproblems for $v := 0$ and $v := 1$, and solve recursively
 - ▶ at the leaves, apply the boolean operator op directly
 - ▶ reduce afterwards to turn the resulting OBDD into an ROBDD
- ▶ Efficiency gain is obtained by dynamic programming
 - ▶ the time complexity of constructing the ROBDD of $B_f \text{ op } g$ is in $\mathcal{O}(|B_f| \cdot |B_g|)$

Algorithm APPLY(op, B_f, B_g)

```

if  $G(op, v_1, v_2) \neq \text{empty}$  then return  $G(op, v_1, v_2)$  fi; {lookup in hashtable}
if ( $v_1$  and  $v_2$  are terminals) then res :=  $val(v_1) \text{ op } val(v_2)$  fi;
else if ( $v_1$  is terminal and  $v_2$  is nonterminal)
  then res :=  $MakeNode(Var(v_2), APPLY(op, v_1, left(v_2)), APPLY(op, v_1, right(v_2)))$ ;
else if ( $v_1$  is nonterminal and  $v_2$  is terminal)
  then res :=  $MakeNode(Var(v_1), APPLY(op, left(v_1), v_2), APPLY(op, right(v_1), v_2))$ ;
else if ( $Var(v_1) = Var(v_2)$ )
  then res :=  $MakeNode(Var(v_1), APPLY(op, left(v_1), left(v_2)), APPLY(op, right(v_1), right(v_2)))$ ;
else if ( $Var(v_1) < Var(v_2)$ )
  then res :=  $MakeNode(Var(v_1), APPLY(op, left(v_1), v_2), APPLY(op, right(v_1), v_2))$ ;
else { $Var(v_1) > Var(v_2)$ }
  res :=  $MakeNode(Var(v_2), APPLY(op, v_1, left(v_2)), APPLY(op, v_1, right(v_2)))$ ;
 $G(op, v_1, v_2) := \text{res}$ ; {memoize result}
return res
    
```

Example

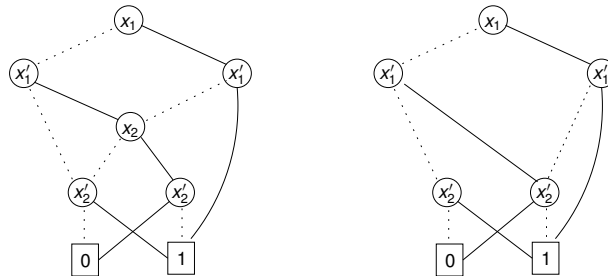


(edges to $\boxed{0}$ are omitted.)

Algorithm RESTRICT(B, x, b)

- ▶ For each vertex v labeled with variable x :
 - ▶ if $b = 1$ then redirect incoming edges to $right(v)$
 - ▶ if $b = 0$ then redirect incoming edges to $left(v)$
 - ▶ remove vertex v , and all vertices only reachable through v
 - ▶ (if necessary) reduce (only above v)

RESTRICT



performing RESTRICT($B, x_2, 1$): replace x_2 by constant 1

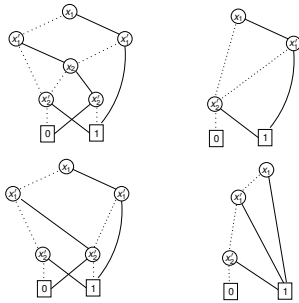
ABSTRACT

- ▶ Existential quantification over x_i :

$$\exists x_i. f(x_1, \dots, x_n) = f[x_i := 1] \vee f[x_i := 0]$$
- ▶ Naive realization:

$$\text{APPLY}(\vee, \text{RESTRICT}(B_f, x_i, 1), \text{RESTRICT}(B_f, x_i, 0))$$
- ▶ Efficiency gain:
 - ▶ observe that RESTRICT($B_f, x_i, 1$) and RESTRICT($B_f, x_i, 0$) are equal up to x_i
 - ▶ ... the resulting ROBDD also has the same structure up to x_i
 - ▶ replace each node labeled with x_i by the result of applying \vee on its children

Example



ROBDDs B_f (left up), $B_{f[x_2:=0]}$ (right up), $B_{f[x_2:=1]}$ (left down), and $B_{\exists x_2. f}$ (right down)

Operations on ROBDDs

Algorithm	Output	Time complexity	Space complexity
NOT	$B_{\neg f}$	$\mathcal{O}(B_f)$	$\mathcal{O}(B_f)$
APPLY	$B_{f \text{ op } g}$	$\mathcal{O}(B_f \cdot B_g)$	$\mathcal{O}(B_f + B_g)$
RESTRICT	$B_{f[x_i:=b]}$	$\mathcal{O}(B_f)$	$\mathcal{O}(B_f)$
RENAME	$B_{f[x_i:=y]}$	$\mathcal{O}(B_f)$	$\mathcal{O}(B_f)$
ABSTRACT	$B_{\exists x_i. f}$	$\mathcal{O}(B_f ^2)$	$\mathcal{O}(B_f ^2)$

operations are only efficient if f and g have compact ROBDD representations

Symbolic CTL model checking: Computing $Sat(\Phi)$

Require: CTL-formula Φ in ENF
Ensure: ROBDD $B_{Sat(\Phi)}$

```

switch( $\Phi$ ):
true      : return CONST(1);
false     : return CONST(0);
 $x_i$       : return ROBDD  $B_f$  for  $f(x_1, \dots, x_n) = x_i$ ;
 $\neg \Psi$     : return NOT( $bddSat(\Psi)$ );
 $\Phi_1 \wedge \Phi_2$  : return APPLY( $\wedge$ ,  $bddSat(\Phi_1)$ ,  $bddSat(\Phi_2)$ );
EX  $\Psi$      : return  $bddEX(\Psi)$ ;
E( $\Phi_1 \cup \Phi_2$ ) : return  $bddEU(\Phi_1, \Phi_2)$ ;
EG  $\Psi$     : return  $bddEG(\Psi)$ ;
end switch
    
```

Symbolic model checking: bddEX

$$Sat(EX \Phi) = \{q \in Q \mid \exists q'. (q, q') \in E \text{ and } q' \in Sat(\Phi)\}$$

Require: CTL-formula Φ in ENF
Ensure: ROBDD $B_{Sat(\Phi)}$

```

B :=  $bddSat(\Phi)$ ; { $Sat(\Phi)$ }
B := RENAME(B,  $x_1, \dots, x_n, x'_1, \dots, x'_n$ );
B := APPLY( $\wedge$ ,  $B_{\rightarrow}$ , B); { $Pre(Sat(\Phi))$ }
return ABSTRACT(B,  $x'_1, \dots, x'_n$ )
    
```

Symbolic model checking: bddEU

Require: CTL-formulas Φ, Ψ in ENF

Ensure: ROBDD $B_{Sat(E \cup \Psi)}$

```
var N, P, B : ROBDD;
N := bddSat( $\Psi$ );
P := CONST(0);
B := bddSat( $\Phi$ );
while (N  $\neq$  P) do
  P := N; { $T_i$ }
  N := RENAME(N,  $x_1, \dots, x_n, x'_1, \dots, x'_n$ );
  N := APPLY( $\wedge, B \rightarrow, N$ ); { $Pre(\overline{T_i})$ }
  N := ABSTRACT(N,  $x'_1, \dots, x'_n$ );
  N := APPLY( $\wedge, N, B$ ); { $Pre(T_i) \cap Sat(\Phi)$ }
  N := APPLY( $\vee, P, N$ ); { $T_{i+1} = T_i \cup \dots$ }
end while
return N
```

Symbolic model checking: bddEG

Require: CTL-formula Φ in ENF

Ensure: ROBDD $B_{Sat(EG \Phi)}$

```
var N, P, B : ROBDD;
B := bddSat( $\Phi$ );
N := B;
P := CONST(0);
while (N  $\neq$  P) do
  P := N; { $T_i$ }
  N := RENAME(N,  $x_1, \dots, x_n, x'_1, \dots, x'_n$ );
  N := APPLY( $\wedge, B \rightarrow, N$ ); { $Pre(\overline{T_i})$ }
  N := ABSTRACT(N,  $x'_1, \dots, x'_n$ );
  N := APPLY( $\wedge, N, B$ ); { $Pre(T_i) \cap Sat(\Phi)$ }
  N := APPLY( $\wedge, P, N$ ); { $T_{i+1} = T_i \cap \dots$ }
end while
return N
```