



Digital Inpainting in the Context of Artwork Restoration.

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Outline

- A. Short presentation of myself, laboratories and field of work.
- B. Art restoration and digital inpainting.
- C. Evaluation of digital inpainting algorithms in context of art restoration.
- D. Inpainting in hyperspectral image documentation.





A. Short presentation





About myself

- Master Degree (Dipl. Inf.) in computers science at Ulm university with a focus in Computer Vision
- PhD student in a cooperation between the University of Burgundy and Gjøvik university college, supervised by:
 - Professor Jon Y. HARDEBERG (GUC)
 - Professor Yvon VOISIN (UB)
 - Associate Professor Alamin MANSOURI (UB)
 - Marius Pedersen, PhD (GUC)
- Acquisition and data analysis in the context of Cultural Heritage





Background of the laboratory





J.Y. Hardeberg, J.P. Crettez: "Computer Aided Colorimetric Analysis of Fine Art Painting", Oslo International Colour Conference, Colour between Art and Science, Oslo, Norway, Oct. 1998





Spectral imaging









Hardeberg et al., Hyperspectral image capture and analysis of The Scream painted by Edvard Munch in 1893, MUNCH-150 Conference, Oslo, May 2013





3D colour acquisition

COLOR & SPACE IN CULTURAL HERITAGE

COSCH









II., Acquisition and documentation of prehistoric funeral stone stelae, Denkmäler3D nce, Dortmun, October 2013.





B. Art restoration and digital inpainting.





Manual Art Restoration

- Previous to any treatment: Documentation of the condition before any intervention.
 Research background of the painting, and used materials.
- Multiple interventions to **preserve** the state of an artwork.
 - surface cleaning, varnish removal, removal of previous fillings.
 - treatment of the canvas.
 - applying fillings, colours binders on losses of original paint.
- New Paint is **reversible** in water and should never cover old paint.



Image courtesy of PrevArti (http://www.prevarti.com) - Art Restoration and Conservation





Different expressions

- Inpainting: To apply new paint in areas where original paint has been lost.
- Applying fills / Retouching: Often used synonym for inpainting in the context of art restoration.
- Over-paint (verb): Paint is applied [partly] on areas with original paint.
 Common practise of art restoration in the past.
- Air-brush (verb): Historical term for alteration of photos.
- Error concealment: Lost data (e.g. due to transmission) is replaced by synthetic data.



Art restoration as an inspiration for digital inpainting

• Detail of the fresco Cornelia, mother of the Gracchi by J. Suvee (Louvre). (a) Painting in an advanced state of deterioration. (b) Manually restored painting



Bertalmio, Marcelo. "Processing of Flat and Non-Flat Image Information on Arbitrary Manifolds Using Partial Differential Equations." University of Minnesota, 2001.





Art restoration as a guideline

Conservators of the Minneapolis Institute of Arts were consulted, to present a guideline for early digital inpainting approaches:

- **«** 1. The global picture determines how to fill in the gap, the purpose of inpainting being to restore the unity of the work
 - The structure of the area surrounding Ω is continued into the gap, contour lines are drawn via the 2. prolongation of those arriving at $\delta\Omega$
 - 3. The different regions inside Ω , as defined by the contour lines, are filled with color, matching those of $\delta \Omega$
 - The small details are painted (e.g. little white spots on an otherwise uniformly blue sky). In other 4. words, "texture" is added. >>>

Bertalmio, M., Sapiro, G., Caselles, V., & C.Ballester. 2000. Image inpainting. In Proceedings of the 27th annual conference on Computergraphics and interactive techniques, SIGGRAPH '00, 417-424. ACM Press/Addison-Wesley Publishing Co.





How can digital inpainting support art restoration?

• Digital alteration of a painting useful for professional restorers?



'Soria Moria' painting by Theodor Kittelsen.





How can digital inpainting support art restoration?

- Digital inpainting could support manual intervention.
 - How to restore large areas ?
 - How to include expertise knowledge (of art history, early drafts, used materials) ?
- Low-priced digital inpainting as a visualisation.
 - For museum audience
 - In order to gain financial support.
- Conceal acquisition errors for documentation purposes.





C. Evaluation of digital inpainting algorithms





How to evaluate inpainting in context of art restoration

- Inpainting does not have the objective to recover the original, but a coherent visual experience.
- Multiple inpainting approaches/frameworks have been proposed.
- Can different inpainting algorithms be ranked in terms of the perceived quality?
- Few quality metrics to quantitatively evaluate the inpainting result have been proposed.
- Do quality metrics correlate with a perceived quality of inpainted images?

Evaluation of inpainting algorithms in context of art restoration Evaluation of quality metrics

Oncu Feier, Alexandra Ioana. Digital Inpainting for Artwork Restoration: Algorithms and Evaluation, 2012.







Evaluation in context of art restoration

- Inpainting is of the final steps in art restoration.
- Current approach is to do "simulate" the cleaning of a painting.
- The evaluation of inpainting will remain artificial.











Colour and Visual Computing Laboratory

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Images and masks







Evaluated algotrithms

Year	Author(s)	Туре	Gap size	Structure	Texture	Blur
2000	Bertalmio <i>et al</i> . [5]	PDE based	S	Yes	No	Yes
2004	Telea [7]	PDE based	S - M	Yes	No	Yes
2005	Tschumperle and Deriche [4]	PDE based	S - M	Yes	No	Yes
2004	Criminisi <i>et al</i> . [2]	Exemplar based	M - L	Yes	Yes	No
2010	Zhou and Kelly [3]	Exemplar based	M - L	Yes	Yes	No
2001	Oliveira <i>et al</i> . [9]	Fast (convolution)	S	No	No	Yes
2007	Bornemann and Marz [6]	Fast (PDE based)	M - L	Yes	No	Yes
2009	Barnes <i>et al</i> . [8]	Fast (Exemplar based)	M - L	Yes	Yes	No



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Evaluation method



Oncu Feier, Alexandra Ioana. Digital Inpainting for Artwork Restoration: Algorithms and Evaluation, 2012.





Evaluation method



- Experts are familiar to image quality and digital image inpainting (Faculty staff from the colourlab)
- Restorer Radu Tataru from the Brasov Art Museum in Romania





naïve observers





expert observers





Results



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Inpainting method

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professional restorer



Oncu Feier, Alexandra Ioana. Digital Inpainting for Artwork Restoration: Algorithms and Evaluation, 2012.





Results overview

- Manual restoration as a "benchmark", with almost perfect score independently of the expertise of the observer.
- More elaborated inpainting approaches perform better than PDE-based inpainting.
- **Discrepancy** between manual and digital inpainting is perceived largest by the professional restorer. Marginal differences between expert and naïve observer.





Quality metrics

- Evaluations are labour-intensive, and might be substituted by image quality metrics.
- Different classes of quality metrics:
 - Mathematically based metrics (e.g. PSNR, MSE)
 - Low-level metrics (e.g. spatial-CIELAB)
 - High-level metrics (e.g. SSIM)
- Image quality for inpainting metrics should take the Human Visual System (HVS) into account.
- High level image quality metrics for inpainting based on saliency (Average Squared Visual Salience (ASVS) and Degree of Noticeability (DN))

Pedersen, Marius. "Full-Reference Image Quality Metrics: Classification and Evaluation." Foundations and Trends[®] in Computer Graphics and Vision 7, no. 1 (2011): 1–80. doi:10.1561/060000037.





High level quality metrics for inpainting

- Degree of noticeability (DN) = identifies noiseless areas + areas where the saliency changes:
 - $(1/(||\Omega||+||\Phi||))((\Sigma_{\Omega} (S'(p))^{2}+(\Sigma_{\Phi} (S'(p)-S(p))^{2})))$



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B. Inpainting in hyperspectral image documentation





Hyperspectral imaging

- Origins as a remote sensing tool.
- Imaging spectroscopy.
- Instead of an image it captures a physical property of the surface (its reflectance factor)







Hyperspectral imaging for art documentation

- Documentation -> invariant to the illumination.
- Helping Restorers -> Identifying Pigments (Non-destructive/semi-automatic)
- Art history -> Hyperspectral analysis might constrain the time when the painting was created.
- Virtual museum -> Apply different illuminations/ false colours.
- Art Reproduction and printing.





Hyperspectral data acquisition

- Noise reduction
- Geometric pixel normalisation
- Illumination normalisation
 - Non-uniformity of light + absolute illumination
 - Recover spectral reflectance
- Mosaicking and stitching
- Error concealment
 - Spectral highlights
 - Overexposed pixels





Error concealment

- Local areas are affected spatially and spectrally.
 - Interpolation ?
 - Inpainting ?
- Variational based framework adapted to hyperspectral datacube (work in progress)





Real hyperspectral inpainting

- Future work
- Possibilities in combination with pigment identification. E.g. Additional restoration steps could be simulated.
- Using additional information e.g. underpaintings
- Framework needs to be open for the expertise of art restorers (used pigments, similar paintings)





Merci





