

Calculs inductifs de fonctions sur des graphes décomposés de largeur de clique bornée

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- We consider simple graphs, undirected or directed, defined by three-uple of the form (V, E, γ) , where V denotes the set of vertices, E the set of edges and γ is a function from V into a finite alphabet.
- We are interested in tuples of inductive functions of the form $D_p(G, x_1, \dots, x_p)$ where G is a graph and $x_1, \dots, x_p$ are vertices of the graph
(for example, the distance between two vertices of G).

Problem

- put on each vertex some information depending on G and on itself such that one can compute $D_p(G, x_1, \dots, x_p)$ just from the information put on $x_1, \dots, x_p$.
- use only a distributed data structure:
no centralized data structure
- Minimize the quantity of information on each vertex:
(for example with $O(n \log(n))$ bits, one could put on each vertex the distance to all others)

Definition

Let G be a graph.

An f -labelling scheme for G is a mapping $lab : V \longrightarrow \{0, 1\}^*$ such that for every vertex x of G , the length of the word $lab(x)$ is at most $f(|V|)$.

($lab(x)$ is the data attached to x).

Definition

A numerical function g , defined on the vertices of G , is computable from the labeling scheme lab of G if there exists an algorithm to compute $g(x_1, \dots, x_p)$ from the words $\{lab(x_1), \dots, lab(x_p)\}$.

Clique-width

graphs families	maximal label length	
arbitrary graphs	$O(n)$	Gavoille-Peleg-Pérennès-Raz'04
bounded tree-width graphs	$O(\log^2(n))$	Gavoille-Peleg-Pérennès-Raz'04
bounded clique-width graphs	$O(\log^2(n))$	Courcelle-Vanicat'03
interval graphs	$O(\log(n))$	Gavoille-Paul'03

Theorem (Courcelle-Vanicat'03)

- G a graph of clique width at most k ,
- f a monadic second-order optimization function (like distance),
one can associate with each vertex u of G
a piece of information of size $O(\log^2(n))$,
such that one can compute $f(u, v)$ in time $O(\log^2(n))$.

The preprocessing time is $O(n \log^2(n))$.

- this result uses very powerfull logical tools (monadic second order logic, tree automatas)
- these tools are not easy to implement
- these tools induce constants of exponential size

Clique-width at most k

Graphs of clique width at most k

k integer, $k \geq 2$

- $\gamma(V)$ is the set $\{1, \dots, k\}$
→ partition of V in $S_1, \dots, S_k$
- three graphs operations:
 - $\oplus$ → disjoint sum,
 - $add_{i,j}$ → add all edges $S_i \times S_j$
 - $ren_{i \rightarrow j}$ → relabel the vertices of S_i with j .

The graphs of bounded clique width are defined by terms (or trees) in $T(F, C)$, where:

- C is a set of k constants
- F is a set of binary graph operations of the form:
 $G = \otimes_{L,R}(G_1, G_2)$, with $L, R \subset \{1, \dots, k\} \times \{1, \dots, k\}$
 - add the edges $S_i \times S_j$, for all (i, j) in L ,
 - relabel S_i with j , for all (i, j) in R ,

Contexts are terms of $T(F, C \cup \{u\})$ with a unique occurrence of u .

Substitution in a context

- $c \bullet t = c[t] \longrightarrow$ the result is a tree
- $c \circ c' = c[c'] \longrightarrow$ the result is a context

Note:

if $f \in F$, t is a tree, c, c' are contexts,

- $f(c, t)$ and $f(t, c)$ are trees
- $f(c, c')$ is not a context (two occurrences of u)

Systems of inductive fonctions

tuples of **numerical** functions $\{D_0(t), D_1(t, x), D_2(t, x, y)\}$ defined on **terms** $t \in T(F, C)$ [resp. on **contexts**] and nodes x, y of t [$x, y \neq u$], such that:

- if $t = f(t_1, t_2)$ and $x \in t_1$:

$$\begin{cases} D_2(f(t_1, t_2), x, y) = \\ \phi'_f(D_2(t_1, x, y), D_1(t_1, x), D_1(t_1, y), D_0(t_1), D_0(t_2)), & \text{if } y \in t_1 \\ \phi_f(D_1(t_1, x), D_1(t_2, y), D_0(t_1), D_0(t_2)), & \text{if } y \in t_2 \end{cases}$$

$$D_1(f(t_1, t_2), x) = \psi_f(D_1(t_1, x), D_0(t_1), D_0(t_2)),$$

$$D_0(f(t_1, t_2)) = \xi_f(D_0(t_1), D_0(t_2)).$$

Systems of inductive fonctions

tuples of **numerical** functions $\{D_0(t), D_1(t, x), D_2(t, x, y)\}$ defined on **terms** $t \in T(F, C)$ [resp. on **contexts**] and nodes x, y of t [$x, y \neq u$], such that:

- if $t = c_1 \bullet t_2$ and $x \in c_1$:

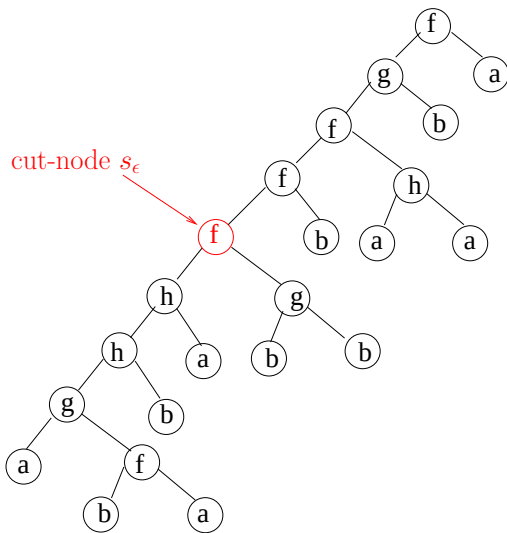
$$D_2(c_1 \bullet t_2, x, y) = \begin{cases} \phi'_\bullet(D_2(c_1, x, y), D_1(c_1, x), D_1(c_1, y), D_0(c_1), D_0(t_2)), & \text{if } y \in c_1, \\ \phi_\bullet(D_1(c_1, x), D_1(t_2, y), D_0(c_1), D_0(t_2)), & \text{if } y \in t_2 \end{cases}$$

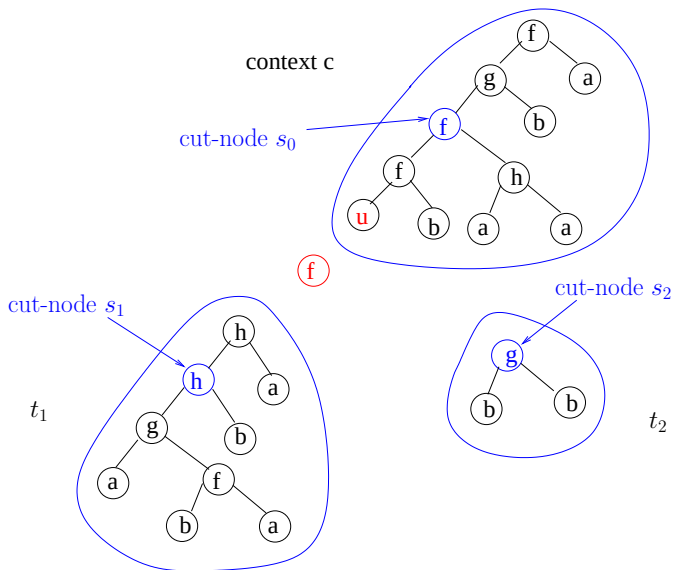
$$D_1(c_1 \bullet t_2, x) = \psi_\bullet(D_1(c_1, x), D_0(c_1), D_0(t_2)),$$

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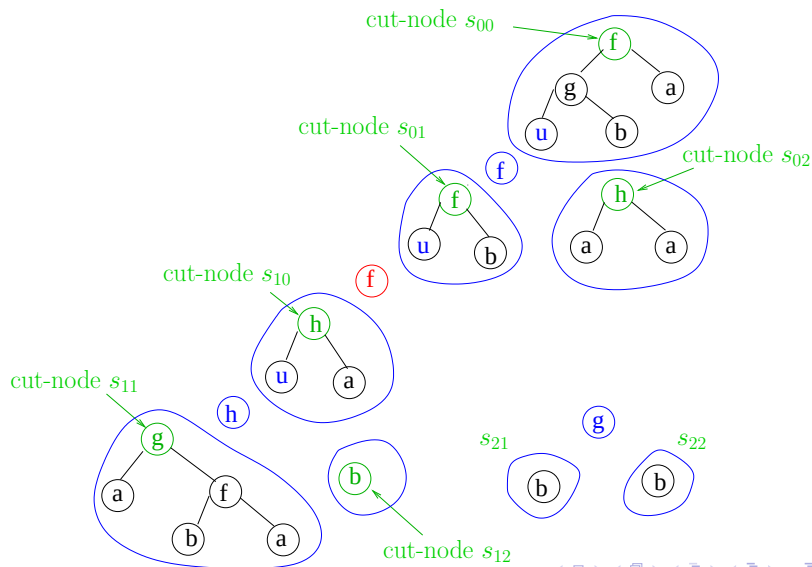
Proposition (Courcelle-Vanicat03)

- ❶ Let $t \in T(F, C)$, of size $|t| = n = 2p + 1$, $p \geq 1$.
there exists a *cut-node* with label f such that:
 $t = c_0[f(t_1, t_2)]$
with $|c_0| \leq p$ and $|t_i| \leq p + 1$ for $i = 1, 2$.
- ❷ Let c a context of size $|c| = n = 2p + 1$, $p \geq 1$.
there exists a *cut-node* with label f such that:
 $c = c_1[f(c_2, t)]$ or $c = c_1[f(t, c_2)]$
with $|c_1| \leq p$, $|c_2| \leq p + 1$ and $|t| \leq 2p - 1$.





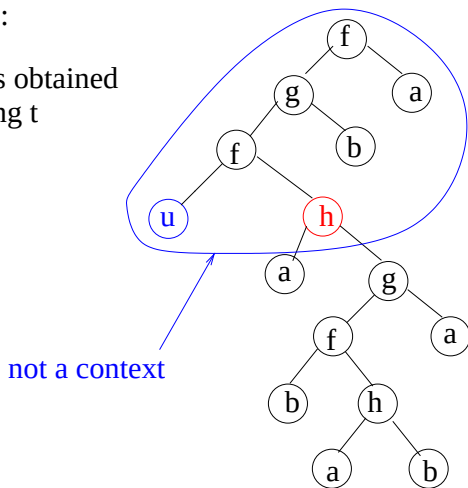
cut-nodes



Tree partition

- Fact 1:

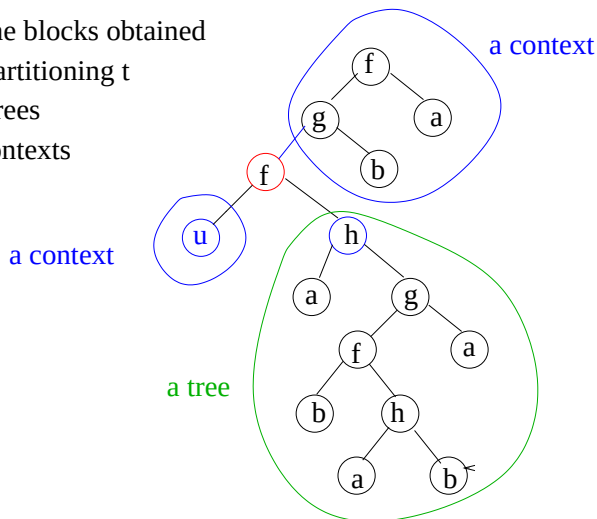
All the blocks obtained
by partitioning t
are trees
or contexts



Tree partition

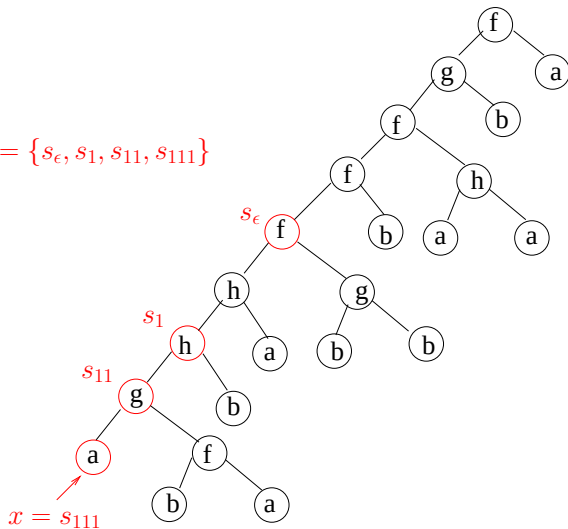
- Fact 1:

All the blocks obtained
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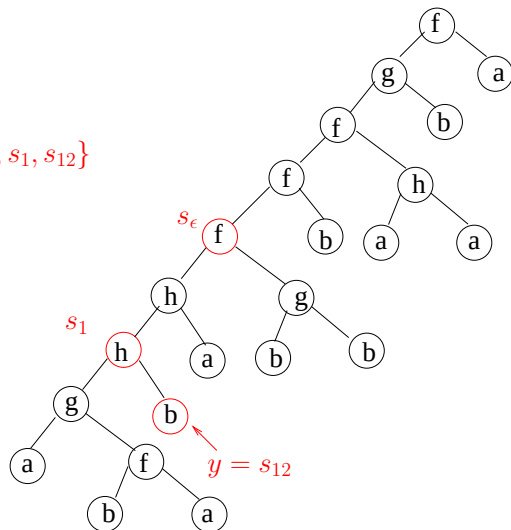
Relevant cut-nodes for x

$$sep(x) = \{s_\epsilon, s_1, s_{11}, s_{111}\}$$



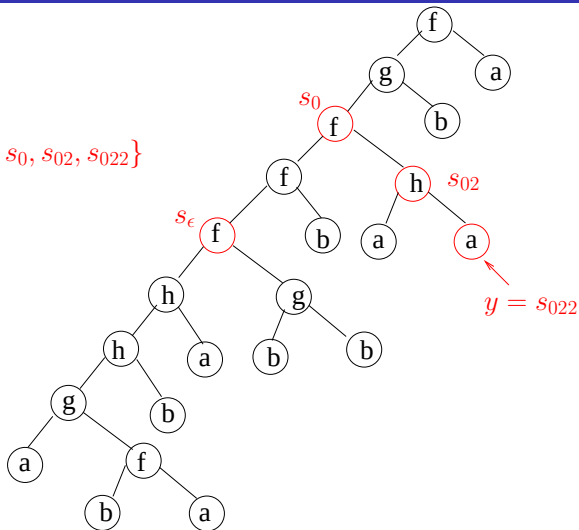
Relevant cut-nodes for y

$$sep(y) = \{s_\epsilon, s_1, s_{12}\}$$



Relevant cut-nodes for z

$$sep(y) = \{s_\epsilon, s_0, s_{02}, s_{022}\}$$



Partition of the tree

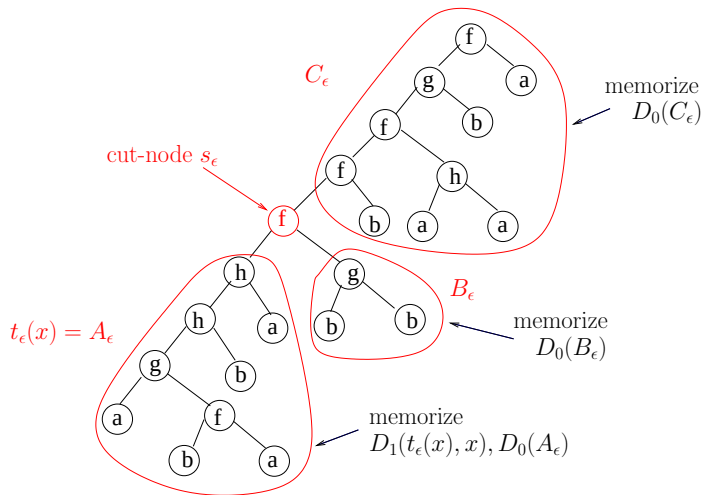
Fact 1

All the blocks obtained by partitionning t are trees or contexts.

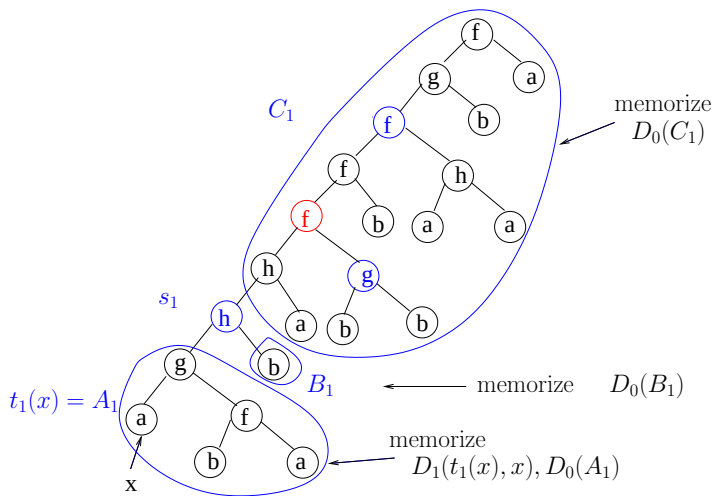
Fact 2

The length of the sequence $sep(x)$ is at most $3\log(n)$.

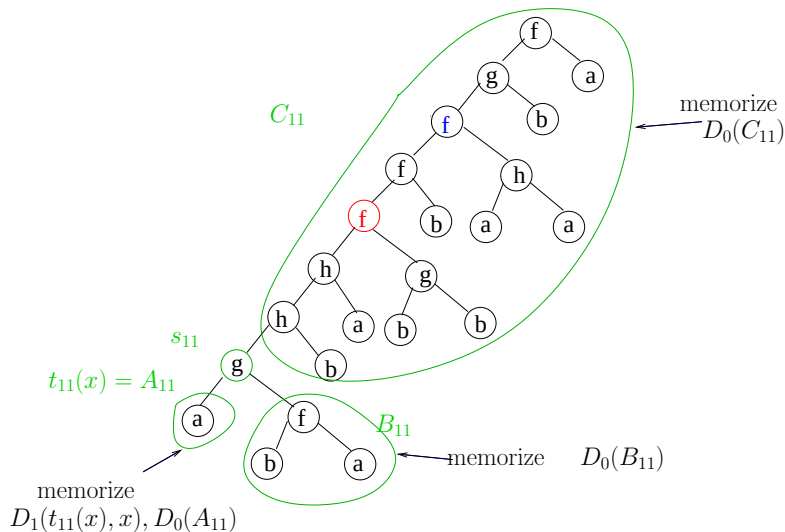
The information $lab(x)$



The information $lab(x)$



The information $lab(x)$



The information $lab(x)$

The label of x

For all s_w in $sep(x)$, we put in $lab(x)$:

$\{\dots, s_w(x), D_1(T_w(x), x), D_0(A_w), D_0(B_w), D_0(C_w), \dots\}$,

where $T_w(x)$ is A_w (resp. B_w , C_w), if x belongs to A_w (resp. B_w , C_w).

Example:

$$lab(x) = \{s_\epsilon(x), D_1(A_\epsilon, x), D_0(A_\epsilon), D_0(B_\epsilon), D_0(C_\epsilon), \\ s_1(x), D_1(A_1, x), D_0(A_1), D_0(B_1), D_0(C_1), \\ s_{11}(x), D_1(A_{11}, x), D_0(A_{11}), D_0(B_{11}), D_0(C_{11})\}$$

Partition of the tree

Fact 1

All the blocks obtained by partitionning t are trees or contexts.

Fact 2

The length of the sequence $sep(x)$ is at most $3\log(n)$.

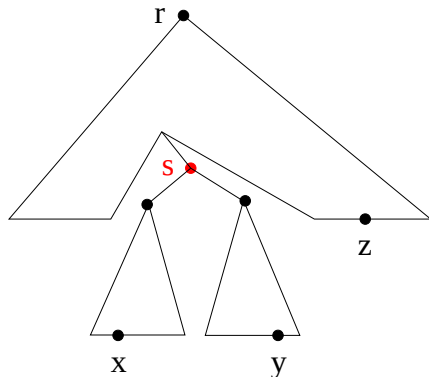
Fact 3

The set of values
 $\{D_1(T_w(x)); x \text{ leaf of } t, w \text{ such that } s_w \in sep(x)\}$
can be computed in time $O(h(t) * n)$.

Separator of two vertices

Definition

The vertex z of t is a *separator* of x and y in t iff $t = c[f(t_1, t_2)]$ with x and y not in the same block c , t_1 ou t_2 .



Partition of the tree

Fact 1

All the blocks obtained by partitionning t are trees or contexts.

Fact 2

The length of the sequence $sep(x)$ is at most $3\log(n)$.

Fact 3

The set of values

$\{D_1(T_w(x)); x \text{ leaf of } t, w \text{ such that } s_w \in sep(x)\}$
can be computed in time $O(h(t) * n)$.

Fact 4

For any leaves x et y , $x \neq y$, there exists a unique vertex in $Lab(x) \cap Lab(y)$ which is a separator for x and y in t .

Find a separator of x and y

Fact 4

For any leaves x et y , $x \neq y$, there exists a unique vertex in $Lab(x) \cap Lab(y)$ which is a separator for x and y in t .

Proof:

$$sep(x) = \{s_\epsilon, s_i, \dots, s_w, \dots, s_m\}$$

$$sep(y) = \{s_\epsilon, s_j, \dots, s_w, \dots, s_{m'}\}$$

Let w be the longest commun prefix of m and m' :

$$t_w = t_{w0}[f(t_{w1}, t_{w2})]$$

x and y are not in the same block t_{w0}, t_{w1} or t_{w2} ,

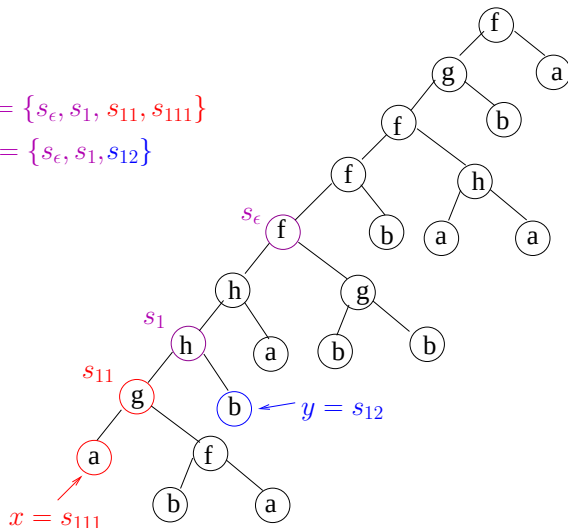
$\implies w$ separator of x and y in t_w , which is a subtree of t

$\implies w$ separator of x and y in t

Separator node

$$sep(x) = \{s_\epsilon, s_1, s_{11}, s_{111}\}$$

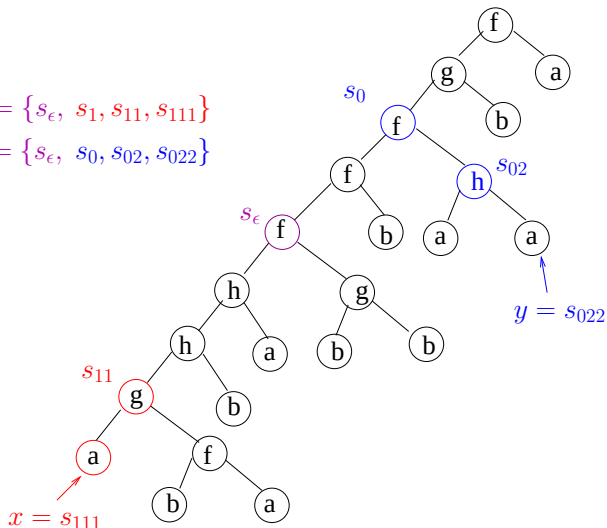
$$sep(y) = \{s_\epsilon, s_1, s_{12}\}$$



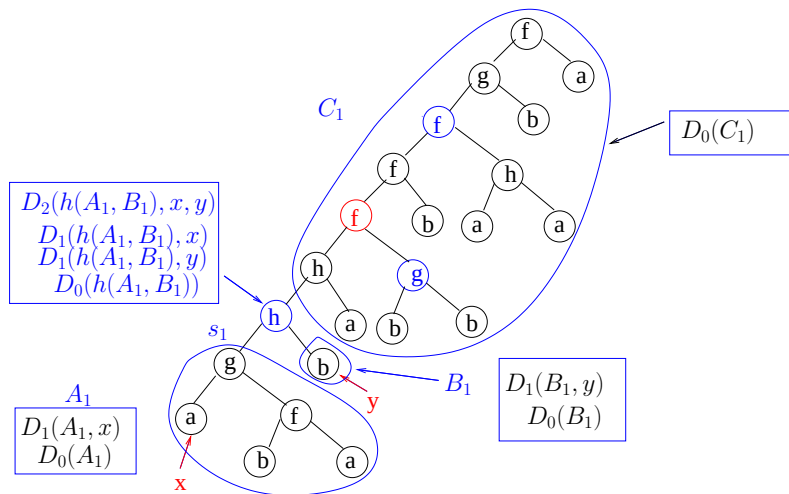
Separator node

$$\text{sep}(x) = \{s_\epsilon, s_1, s_{11}, s_{111}\}$$

$$\text{sep}(y) = \{s_\epsilon, s_0, s_{02}, s_{022}\}$$



Induction: first step



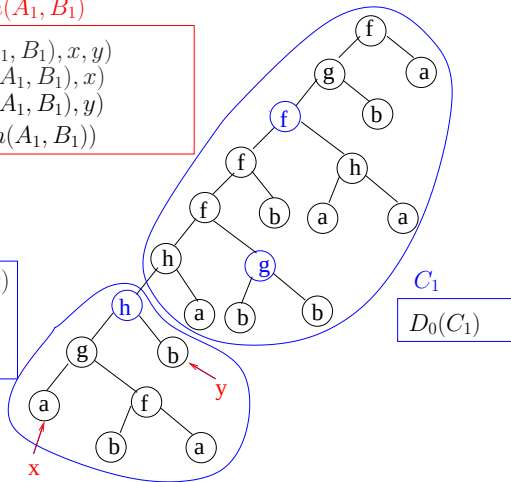
Induction: second step

$$t = C_1 \bullet h(A_1, B_1)$$

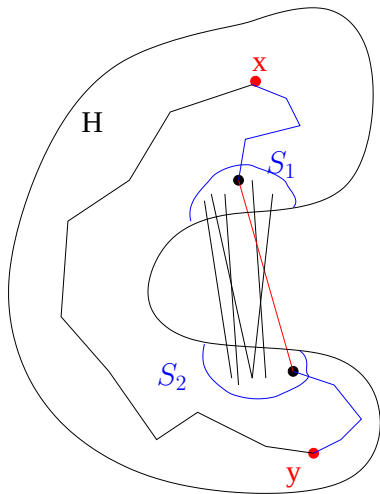
$$\begin{aligned} D_2(C_1 \bullet h(A_1, B_1), x, y) \\ D_1(C_1 \bullet h(A_1, B_1), x) \\ D_1(C_1 \bullet h(A_1, B_1), y) \\ D_0(C_1 \bullet h(A_1, B_1)) \end{aligned}$$

$$h(A_1, B_1)$$

$$\begin{aligned} D_2(h(A_1, B_1), x, y) \\ D_1(h(A_1, B_1), x) \\ D_1(h(A_1, B_1), y) \\ D_0(h(A_1, B_1)) \end{aligned}$$

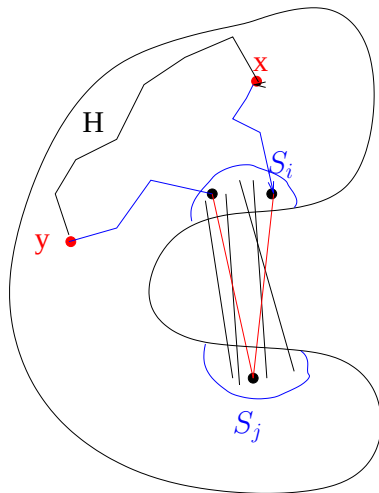


distance: $G = add_{i,j}(H)$



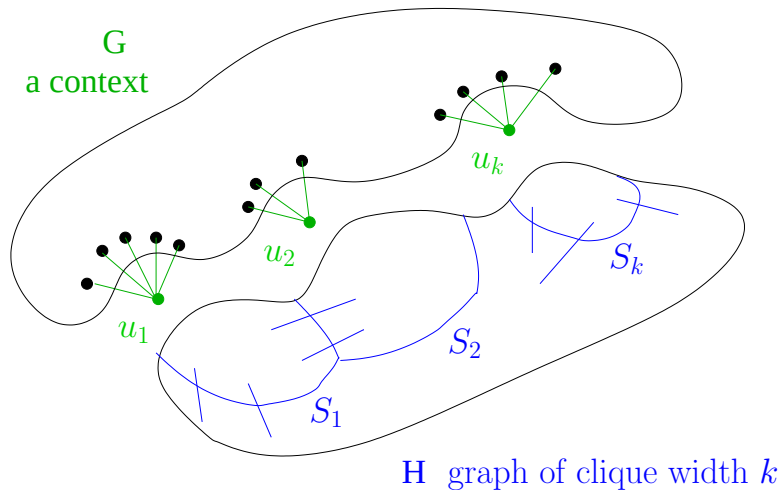
$$d_G(x, y) = \min\{d_H(x, y), \\ d_H(x, S_i) + 1 + d_H(y, S_j), \\ d_H(x, S_i) + 2 + d_H(y, S_i), \\ d_H(x, S_j) + 2 + d_H(y, S_j)\}$$

distance: $G = add_{i,j}(H)$

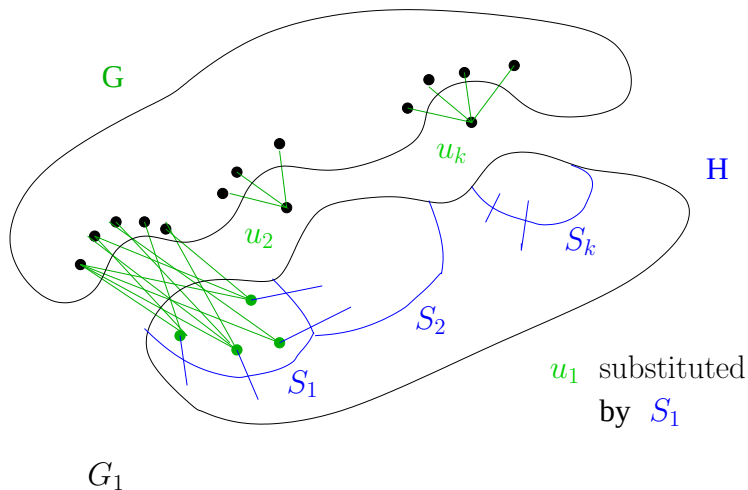


$$d_G(x, y) = \min \{ d_H(x, y), \\ d_H(x, S_i) + 1 + d_H(y, S_j), \\ d_H(x, S_i) + 2 + d_H(y, S_i), \\ d_H(x, S_j) + 2 + d_H(y, S_j) \}$$

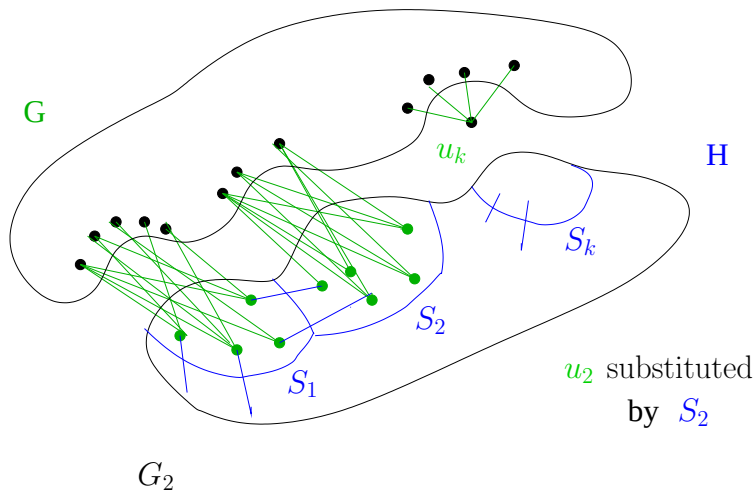
k -substitution



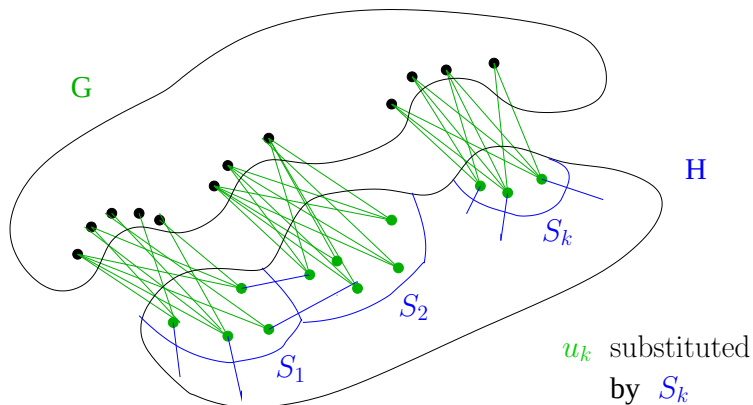
k -substitution



k -substitution

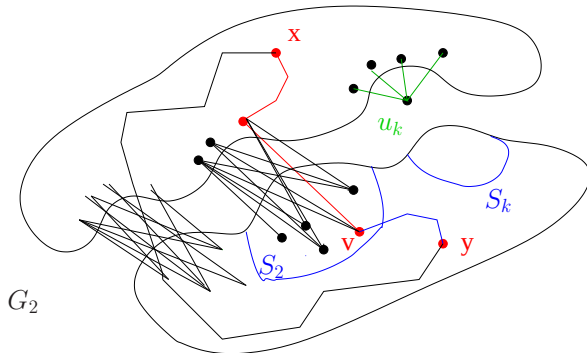


k -substitution



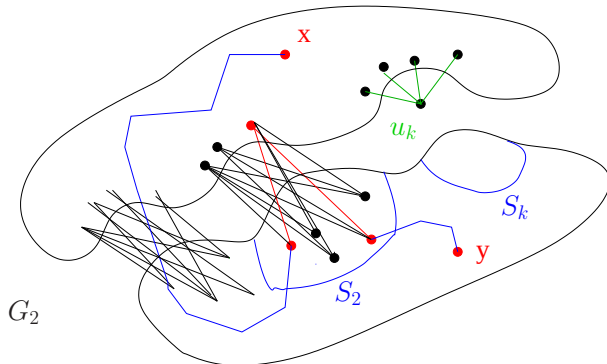
$$G' = G[H/u_1, u_2, \dots, u_k]$$

distance in $G' = G[u_1, \text{Idots}, u_k/H]$



$$\begin{aligned}
 d_{G_2}(x, y) = \min \{ & d_{G_1}(x, y), \\
 & d_{G_1}(x, u_2) + d_{G_1}(y, S_2), \\
 & d_{G_1}(y, u_2) + d_{G_1}(x, S_2), \\
 & d_{G_1}(x, S_2) + 2 + d_{G_1}(y, S_2) \}
 \end{aligned}$$

distance in $G' = G[u_1, \text{Idots}, u_k/H]$



$$d_{G_2}(x, y) = \min\{d_{G_1}(x, y),$$

$$d_{G_1}(x, u_2) + d_{G_1}(y, S_2),$$

$$d_{G_1}(y, u_2) + d_{G_1}(x, S_2),$$

$$d_{G_1}(x, S_2) + 2 + d_{G_1}(y, S_2),$$

The inductive functions

$$D_2(t, x, y) = d_G(x, y),$$

$$D_1(t, x) = \begin{cases} (d_G(x, S_1), d_G(x, S_2), \dots, d_G(x, S_k)), & \text{if } t \text{ is a tree} \\ (d_G(x, S_1), d_G(x, S_2), \dots, d_G(x, S_k), \\ d_G(x, u_1), \dots, d_G(x, u_k)), & \text{if } t \text{ is a context} \end{cases}$$

$$D_0(t) = \begin{cases} (d_G(S_1, S_1), d_G(S_1, S_2), \dots, d_G(S_k, S_k)), & \text{if } t \text{ is a tree} \\ (d_G(S_1, S_1), d_G(S_1, S_2), \dots, d_G(S_k, S_k), \\ d_G(u_1, S_1), \dots, d_G(u_k, S_k)), & \text{if } t \text{ is a context} \end{cases}$$

where $d_G(x, S_i) = \min\{d_G(x, y), y \in S_i\}$

and $d_G(S_i, S_j) = \min\{d_G(x, y), x \in S_i, y \in S_j\}$

- The distance can be computed in constant time from the labelling scheme
- The number of distinct shortest paths can be computed in constant time from some similar labelling scheme
- This results also applies with oriented, weighted graphs