Distributedly Testing Cycle-Freeness

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Framework

Objective

Monitoring properties in large-scale distributed networks:

- Some nodes (possibly all) are queried
- Queried nodes execute a O(1)-round local distributed algorithm, producing a (small) local output
- A central authority gathers these local outputs and takes a global decision
- Sensor networks with a base station
 - Complexity theory in distributed computing



Framework

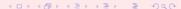
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Contexts of use

- Sensor networks with a base station
- Complexity theory in distributed computing



Property / Distributed language

We consider:

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- Graph properties: large expansion, cycle-freeness
- Properties on labels: existence of a unique leader
- Mixed properties: $(\Delta+1)$ -coloring, existence of a spanning tree

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More formally, distributed languages

A distributed language L is a set of labeled graphs (G, ℓ)

- G is a connected graph
- $\ell: V(G) \to \{0,1\}^*$ is a function that labels each node ν with the label $\ell(\nu)$.

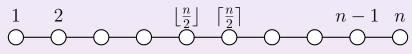


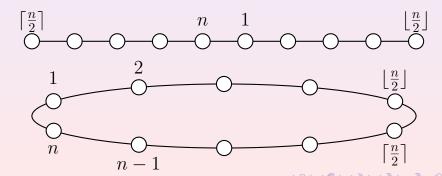
Types of decision

	#queried nodes	type of output	decision mechanism	gap	error	certificates
property testing	o(n)	$O(\log n)$ bits	algorithm	ϵ -far	yes	no
dist. decision	n	yes/no	∀ yes / ∃ no	none	no	no
dist. testing	n	$O(\log n)$ bits	algorithm	none	no	no
dist. verification	n	yes/no	∀ yes / ∃ no	none	no	yes
dist. certification	n	$O(\log n)$ bits	algorithm	none	no	yes

	#queried nodes	"	decision mechanism	success probability	certificates
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Local algorithm:

outputs the degree of the node

Decision mechanism:

Are $\log \Delta$ bits really necessary?



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 \sum outputs = $2n - 2$

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Distributed verification (cycle-freeness)

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Certificates:

choose an arbitrary node r

 \bullet node v is certificate is its distance to r

Local algorithm:

YES ⇐⇒ both are true

ullet if cert. =0, then all neighbors have cert. 1

• if cert. is $x \neq 0$, then exactly one neighbor has cert.

x-1 and all others have cert. x+1



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Distributed certification (cycle-freeness)

	#queried nodes	•	decision mechanism	success probability	certificates
dist. certification	n	2 bits	algorithm	deterministic	2 bits

Certificates:

choose an arbitrary node r; node v's certificate is

• If $V \neq I$, then its distance to I modulo 5

Local algorithm.

outputs the pair (b, b) where

have cert. 1

• if cert. is $x \neq 3$, then b

Decision mechanism:

Distributed certification (cycle-freeness)

	#queried	type of	decision	success	certificates
	nodes	output	mechanism	probability	
dist. certification	n	2 bits	algorithm	deterministic	2 bits

Certificates:

- choose an arbitrary node r; node v's certificate is
 - if v = r, then 3
 - if $v \neq r$, then its distance to r modulo 3

Local algorithm:

- ullet outputs the pair (b,b') where
 - if cert. = 3, then b = 1 and, b' = 1 iff all neighbors have cert. 1
 - if cert. is $x \neq 3$, then b = 0 and, b' = 1 iff exactly one neighbor has cert. x 1 and all others have cert. x + 1

Decision mechanism:

• YES $\iff \sum b = 1$ and $\bigwedge b' = 1$



Our main result

For the cycle-freeness decision problem:

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dist. decision	n	yes/no	\forall yes $/ \exists$ no	impossible	no
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[this paper]	n	bits	algorithm	deterministic	no

Model

\mathcal{LOCAL} model

- Pairwise distincts IDs
- Synchronous fault-free rounds (& simultaneous wake-up)
- Messages of unlimited size

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Theorem to be proved

Every distributed tester for cycle-freeness in connected max.-degree- Δ graphs has output size at least $\lceil \log \Delta \rceil - 1$ bits.

Usefulness of the identifiers

ID-oblivious

The algorithm's output does not depend on the IDs.

Order-invariant

The algorithm's output only depends on the relative order of the IDs

ID-dependent

The algorithm's output freely depends on the IDs.

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ID-oblivious, t = 0

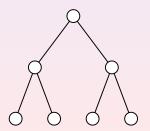
Sketch of the proof

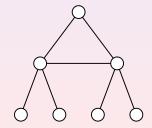
- $< \lceil \log \Delta \rceil 1 \text{ bits} \Rightarrow \text{same output for degrees } i \text{ and } j > i$
- construction of two almost identical graphs
 - a tree with x + 2, resp. y, nodes of degree i, resp. j
 - a non-tree with x, resp. y + 2, nodes of degree i, resp. j

ID-oblivious, t = 0

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Generalizing to arbitrary (constant) t

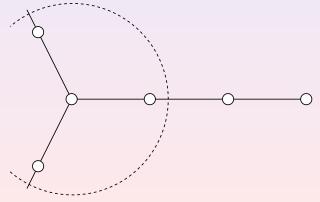
Use of subdivided trees:

- replace each edge by a path of length 2t + 1
- consider the vector of outputs from the ball

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The case of the subdivided graphs

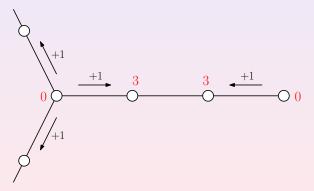
Lemma

Only four outputs are sufficient in subdivided graphs!

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Nodes of degree different from 2 distribute their degree.

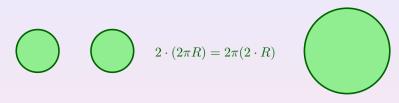


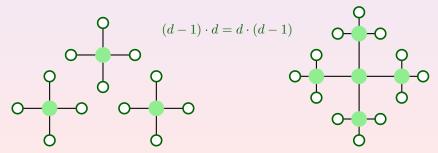
A solution

Hiding the trees into the forest!

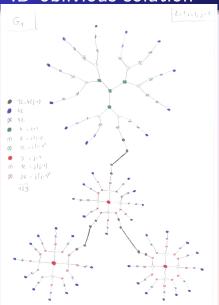
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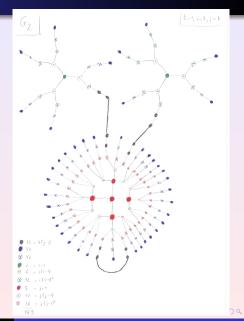
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ID-oblivious solution



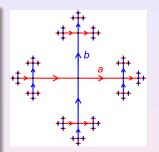


Towards an order-invariant solution

Definition: free group (wikipedia)

The free group F_S over a given set S consists of all expressions (a.k.a. words, or terms) that can be built from members of S, considering two expressions different unless their equality follows from the group axioms (e.g.

 $st = suu^{-1}t$, but $s \neq t$ for $s, t, u \in S$). The members of S are called generators of F_S .



Definition: linearly ordered group (wikipedia)

A linearly ordered group is a group G equipped with a total order " \leq ", that is translation-invariant: Let $x, y, z \in G$, we say that (G, \leq) is a left-ordered group if $x \leq y$ implies $z \times z \times z = y$.

An order-invariant solution

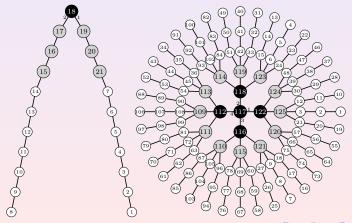
Theorem (at least from the 1940's)

Every free group is left-orderable.

An order-invariant solution

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The final argument

Theorem (of independent interest)

 \exists a solution \Longrightarrow \exists an order-invariant solution

For every non-negative integers k, t, Δ , and every language \mathcal{L} defined on connected graphs with maximum degree Δ , and k-valued domain, if there exists a t-round construction algorithm \mathcal{A} for \mathcal{L} , then there is a t-round order-invariant construction algorithm \mathcal{A}' for \mathcal{L} .

Thank you for your attention