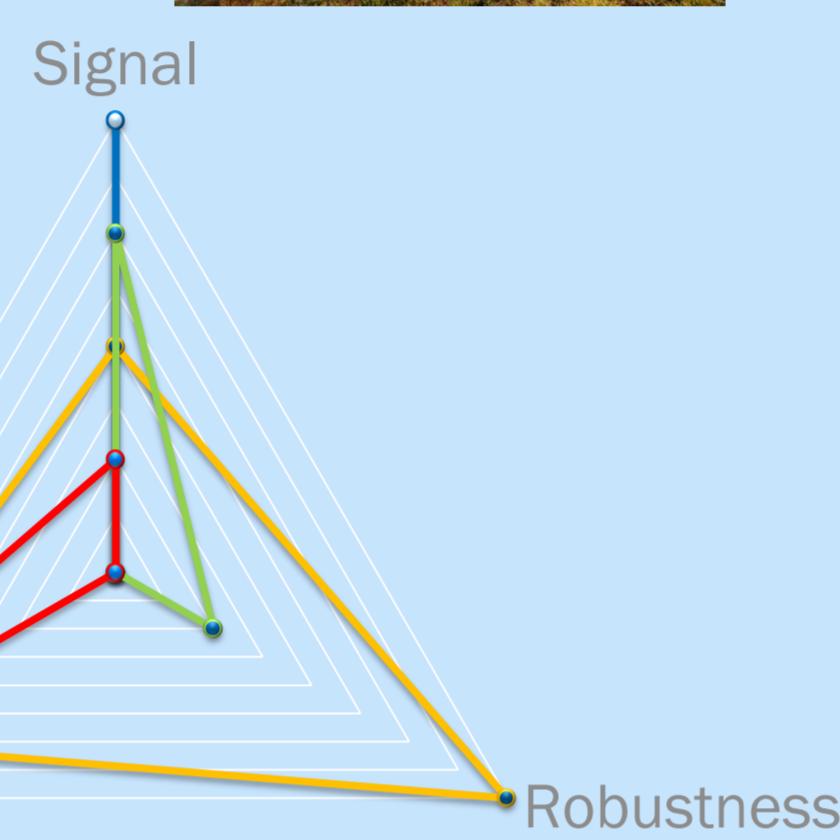
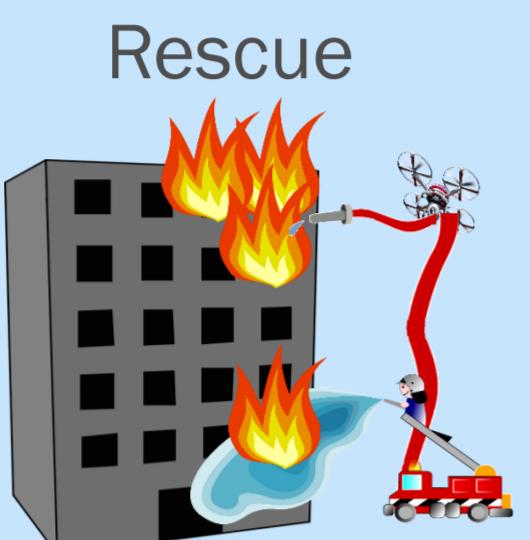
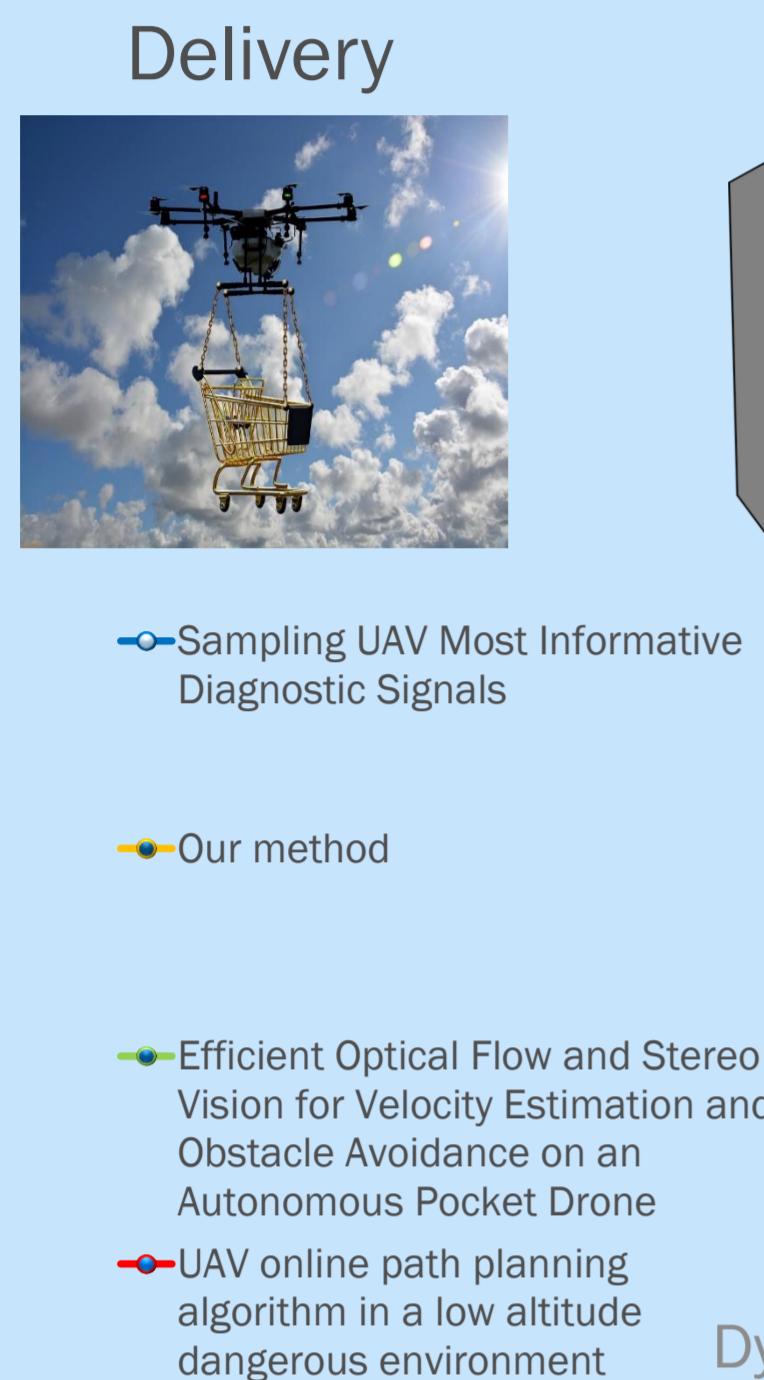


# Obstacle avoidance in 3D dynamic environment

Kendric RUIZ \* – Serge CHAUMETTE – Pierre MELCHIOR – Stéphane VICTOR

## Context



## Objectives

UAV path planning for surveillance in adverse and unknown dynamic environments

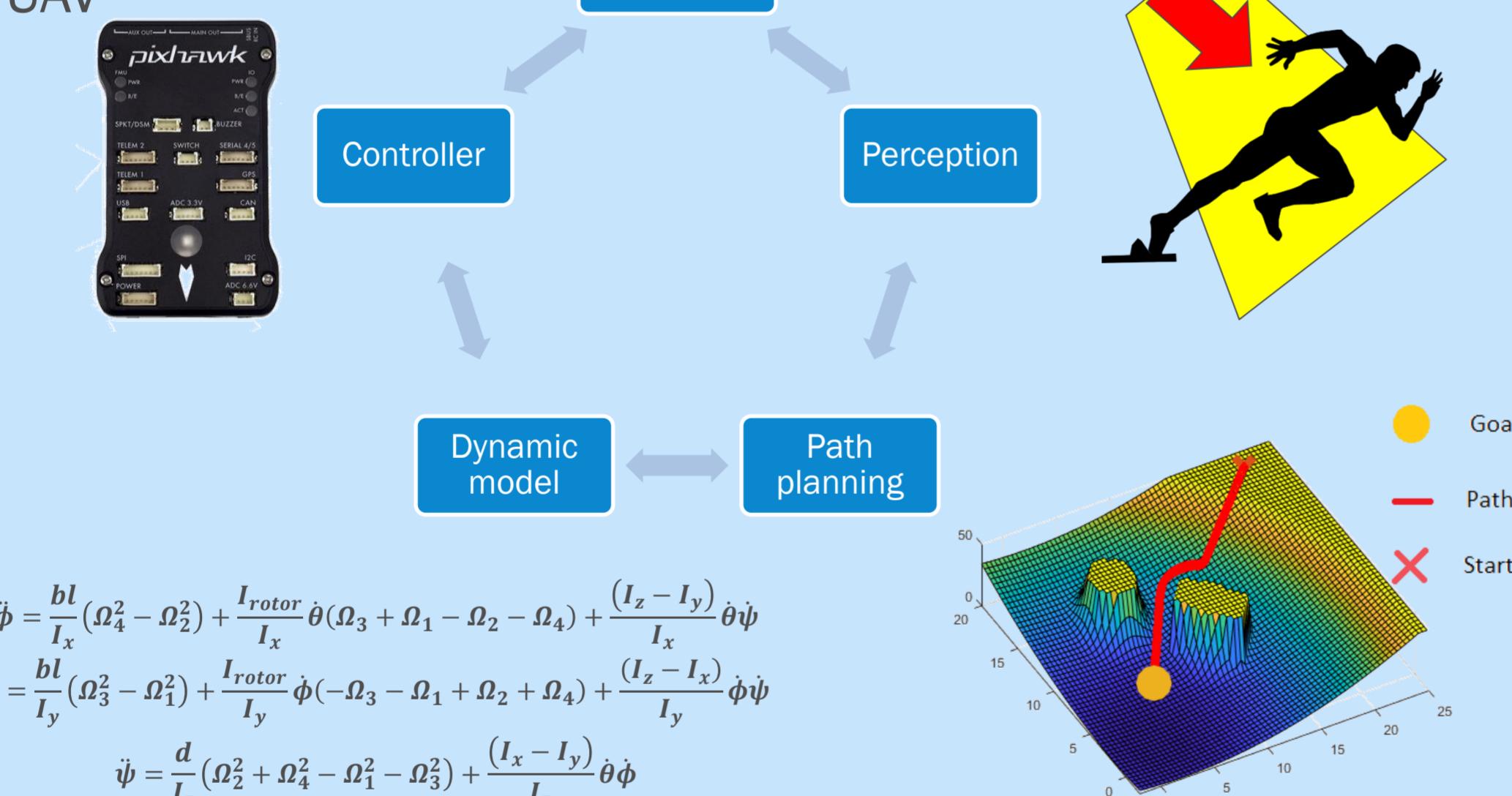
UAV make resilient to :

- parametric uncertainties (mass)
- disturbances (wind)
- signal loss (sensors, GPS)



## Architecture

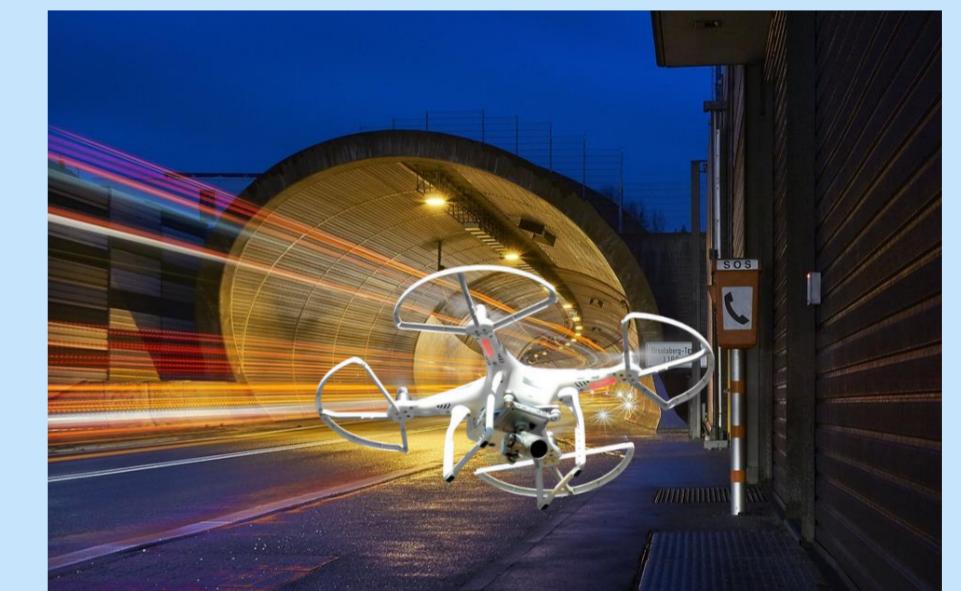
Simple architecture for an autonomous UAV



## Resilience Algorithm

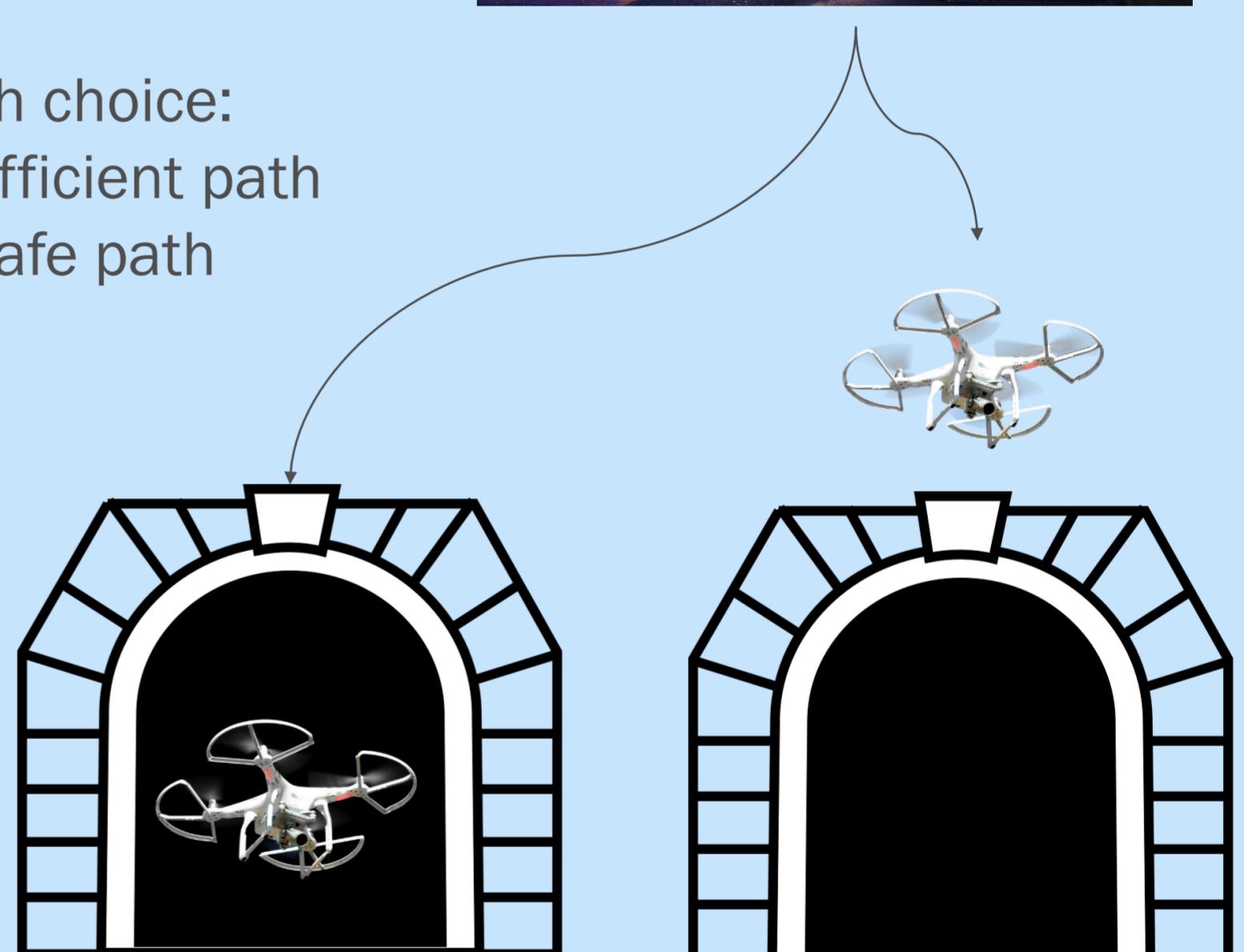
Analysis:

- Sensor data
- danger of the environment



Path choice:

- efficient path
- safe path

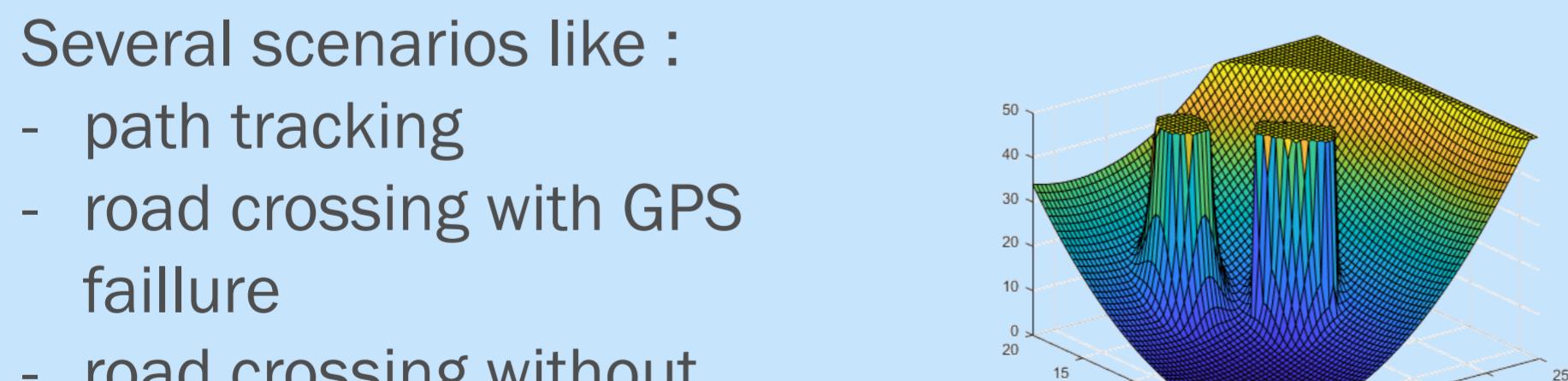


## Research approach

Several scenarios like :

- path tracking
- road crossing with GPS failure
- road crossing without lighting

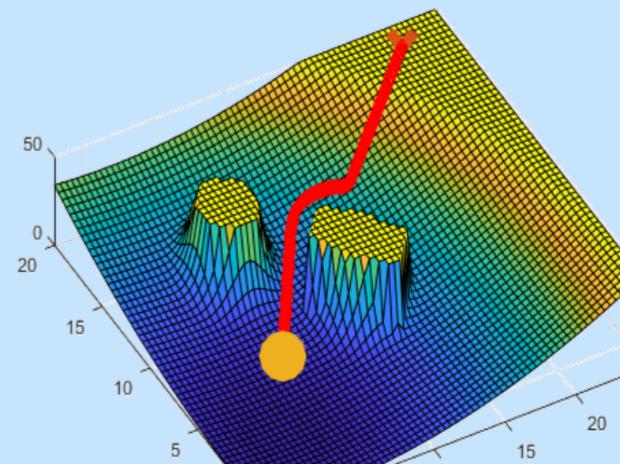
### Potential Fractional Field Testing



Addition of 2 potentials fields :

- attractive potential: target is the lower potential
- repulsive potential : obstacles are the greater potentials

### Path Planning



The UAV goes towards the lowest potential.

### Validation by simulation



on prototype



**Study of several situations**

**Simulation on Matlab**

**Simulation on Unity 3D**

**Implementing a UAV**

Kendric RUIZ

kendric.ruijz@u-bordeaux.fr

Serge CHAUMETTE

serge.chaumette@labri.fr

Pierre MELCHIOR

pierre.melchior@ims-bordeaux.fr

Stéphane VICTOR

stephane.victor@ims-bordeaux.fr

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