

**Master, University of Bordeaux 1**  
*Formal Design* (Code: J1IN7123)  
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## Warning

This written examination shall be realized without the help of Atelier B. Still, your answers must conform to the following requirements:

- Write syntactically correct B code. You may use, at your convenience, the B mathematical or the ASCII notation, but avoid mixing these two notations.
- Machines, refinements and implementations must be correct, i.e., the associated correctness proof obligations must hold.

## 1 Specification and implementation of a bit-width operation

Let us define the *bit-width* of a natural number  $x \in \mathbb{N}$  as the least  $n \in \mathbb{N}$  such that  $x < 2^n$ . This section is devoted to the completion and implementation of the abstract machine `BitWidth` given below. The `width` operation shall return the bit-width of its argument.

```

MACHINE
  BitWidth
OPERATIONS
  res <-- width (xx) =
  PRE
    xx : NAT
  THEN
    >>> To Be Completed (Exercise 1) <<<
  END
END

```

**Exercise 1** Fill the part marked To be completed in the abstract machine `BitWidth`.

**Exercise 2** Write a B implementation for the machine `BitWidth`.

## 2 Specification and refinement of an elevator

This section focuses on the specification and refinement of an elevator. The set of floors served by the elevator is modeled by a constant interval of integers. There is a single cab (also known as cage) in this specification. The cab is equipped with a door, that may be either closed or open. For simplicity, the specification does not account for floor doors.

### 2.1 Specification of the elevator

The elevator is specified in the B abstract machine `Elevator` provided below. The meaning of the *cab* and *door* concrete variables should be self-explanatory. The *req* variable contains the pending requests as a subset of *floors*. Requests may originate either from inside the cab or from a floor: the machine does not care (i.e., it processes these two kinds of requests

identically). There is initially no pending request. The machine contains three operations: an operation to **move** the cab to another floor, an operation to **toggle** the state of the doors, and an operation to add a new **request**. A request is considered served (and, hence, removed from *req*) when closing the cab door at the corresponding floor.

```

MACHINE
  Elevator
SETS
  /* Possible states of the cab door. */
  DSTATE = {closed, open}
CONSTANTS
  /* Floors range from flmin to flmax. */
  flmin,
  flmax,
  floors
PROPERTIES
  flmin : INT &
  flmax : INT &
  flmin < flmax &
  floors = (flmin..flmax)
CONCRETE_VARIABLES
  /* Cab's current floor. */
  cab,
  /* State of the cab door. */
  door
ABSTRACT_VARIABLES
  /* Pending requests. */
  req
INVARIANT
  cab : floors &
  req <: floors &
  door : DSTATE
  &
  >>> To Be Completed (Exercise 3) <<<
INITIALISATION
  cab := flmin ||
  req := {} ||
  door := closed
OPERATIONS
  request (fl) =
    PRE
      >>> To Be Completed (Exercise 4) <<<
    END
  ;

  move =
    PRE
      >>> To Be Completed (Exercise 5) <<<
    END
  ;

  toggle =
    PRE
      >>> To Be Completed (Exercise 6) <<<
    END
END

```

**Exercise 3** Specify in the `INVARIANT` clause of the machine `Elevator` the following property: if the door is open then the current floor is among the pending requests.

The operations of the machine `Elevator` are, informally, specified as follows. The use of the *must* modality indicates a property that shall be specified as a precondition of the operation.

- `request(fl)` adds the floor *fl* to the set (not a multiset) of pending requests. It is allowed for the given floor *fl* to already be a pending request.
- `move` moves the cab to an arbitrary floor that is among the pending requests. The current floor must not be a pending request, and the door must be closed.
- `toggle` switches the state of the cab door: opens it if it is closed, and closes it otherwise. The cab door must be toggled only if the cab's current floor is a pending request. If the operation closes the door, the request is removed from the set of pending requests.

**Exercise 4** Complete the specification of the `request` operation.

**Exercise 5** Complete the specification of the `move` operation.

**Exercise 6** Complete the specification of the `toggle` operation.

## 2.2 Refinement of the elevator

Requests in the abstract machine `Elevator` may be served in any order. Thus, the machine permits behaviors where a pending request is never served. To avoid such unfair behaviors, the following refinement assigns a time stamp to each request. The set *req* of pending requests is therefore replaced by a partial injection *treq* from *floors* to  $\mathbb{N}$ .

```

REFINEMENT
  Elevator_r
REFINES
  Elevator
ABSTRACT_VARIABLES
  /* Pending requests, with timestamps. */
  treq
INVARIANT
  treq : floors >+> NATURAL
  &
  >>> To Be Completed (Exercise 7) <<<
INITIALISATION
  cab := flmin ||
  treq := {} ||
  door := closed
OPERATIONS
  >>> To Be Completed (Exercises 8, 9, 10) <<<
END

```

**Exercise 7** Specify in the `INVARIANT` clause of the refinement `Elevator_r` the gluing invariant relating *req* and *treq*.

**Exercise 8** Write the refinement of the `toggle` operation.

In this refinement, to ensure fairness, pending requests shall be served with a first-in-first-out (FIFO) strategy:

- The `move` operation moves the cab to the floor that has the least time stamp.
- In the `request(fl)` operation, if the given floor  $fl$  is already a pending request, then nothing is done ; otherwise,  $fl$  is added to  $treq$  with an arbitrary time stamp that is strictly larger than the time stamp of all other pending requests.

**Exercise 9** Write the refinement of the `move` operation.

**Exercise 10** Write the refinement of the `request` operation.

Serving requests with a FIFO strategy is sub-optimal in some cases. For instance, with this strategy, the elevator may move directly from the floor  $fl_{min}$  to the floor  $fl_{max}$  even though there is a pending request for another floor  $fl_{min} < fl < fl_{max}$ . To reduce movements of the cab, we consider the following *weak* FIFO strategy:

- The `move` operation moves the cab to an arbitrary floor  $fl$  such that
  1.  $fl$  is a pending request, and
  2.  $fl$  is located between the current floor and the floor that has the least time stamp.

**Exercise 11** Modify your refinement of the `move` operation to conform with the *weak FIFO* strategy presented above.