

# Blocking Strategy Optimization for Sparse Direct Linear Solvers on Heterogeneous Architectures

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### **Outline**

- Sparse Direct Solvers
- Supernode Ordering Problem
- Problem Modeling & Proposed Solution
- Experiments



**Sparse Direct Solvers** 



### Context

### Problem: solve Ax = b

- Cholesky: factorize  $A = LL^T$  (symmetric pattern  $(A + A^T)$  for LU)
- Solve Ly = b
- Solve  $L^T x = y$

# Sparse Direct Solvers: PaStiX approach

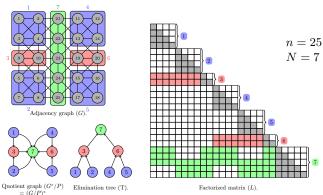
- 1. Order unknowns to minimize the fill-in
- **2.** Compute a symbolic factorization to build L structure
- 3. Factorize the matrix in place on L structure
- 4. Solve the system with forward and backward triangular solves



# Symbolic Factorization (1)

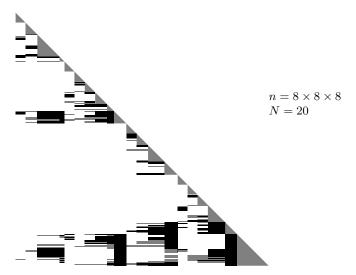
### General approach

- 1. Use the nested dissection process to partition a sparse matrix
- 2. Use the minimum degree solution when leaves are small enough
- 3. Order a supernode thanks to the Reverse Cuthill-McKee algorithm





# **Symbolic Factorization (2)**

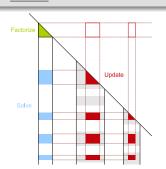




### **Numerical Factorization**

### Algorithm to eliminate the block column k

- 1. Factorize the diagonal block
- 2. Solve off-diagonal blocks in the current column (TRSM)
- 3. Update the underlying matrix with the column's contribution (GEMM)



### Update

- Compacted matrix-matrix product
- Update divided into the number of off-diagonal blocks receiving contributions



### **Motivations**

### Clustering techniques

- Operations on data blocks are more efficient
- Preprocessing stages on the matrix structure before numerical operations
- Those steps can be used for several systems presenting the same initial structure, or for several right-hand-sides

# Objectives

- Increase BLAS efficiency by reducing the number of off-diagonal blocks
- Reduce RUNTIME overhead, with larger tasks

The number of non-zeros, as well as the number of operations, is kept the same



# 2

**Supernode Ordering Problem** 



# **Nested Dissection (1)**

Considering a graph  $G=(V,E,\sigma_p)$  V: vertexes, E: edges,  $\sigma_p$ : unknowns permutation

# Algorithm to compute $\sigma_p$

- **1.** Partition  $V = A \cup B \cup C$
- **2.** Order C with larger numbers:  $V_A < V_B < V_C$
- **3.** Apply the process recursively on A and B



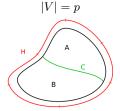
Three-levels of nested dissection on a regular cube





# **Nested Dissection (2)**

Considering a subgraph appearing during the nested dissection process, with



 $p^{\sigma}$ -separation theorem [Lipton, Tarjan - 1979]

- $0 < \alpha < 1, \beta > 0, \frac{1}{2} \le \sigma < 1$
- $|A| \le \alpha p, |B| \le \alpha p$
- $|C| \le \beta p^{\sigma}$

### Characterisation theorem

Fill-in element in position (i,j) if it exists a path from i to j that only goes through vertexes with a lower number than i and j.

Any permutation of C does not change the fill-in in the matrix





# Related Work: Reverse Cuthill-McKee (RCM) algorithm

### General idea - Breadth-First Search

- **1.** Choose a peripheral vertex x, ordered as first vertex
- **2.** Order vertexes interacting with x (neighbourhood at distance d)
- **3.** Iterate starting with those vertexes (neighbourhood at distance d+1)

### Drawbacks

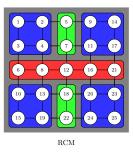
- Work on A structure instead of L structure
- · Do not consider contributing supernodes, but only intra-node interactions
- Order supernodes during the nested dissection process while it could be realized after





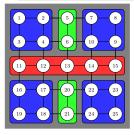
# **Ordering Last Supernode**





# Example

- $n = 5 \times 5 \times 5$
- N = 1 + 2 + 4 + 8 = 15
- First separator of size  $5 \times 5$



Optimal

Projection of contributing supernodes and ordering of the first separator



# **Resulting Symbolic Structures**



Symbolic Factorization: RCM

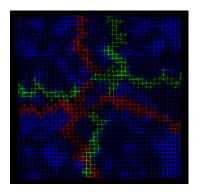


Symbolic Factorization: Optimal





# **Practical Ordering with Scotch**



Last supernode of a 3D Laplacian (size 40)

Subparts A and B are partitioned differently. Thus, supernodes projection is less regular than in our previous example





3

**Problem Modeling & Proposed Solution** 



# **Modeling of the Problem (1)**

### **Notations**

- We consider the  $\ell^{th}$  diagonal block  $C_{\ell}$
- Contributing supernodes are included in  $(C_k)_{k \in [1,\ell-1]}$

# Supernode contributions to $C_\ell$

$$row_{ik}^{\ell} = \left\{ \begin{array}{l} 1 \text{ if vertex } i \text{ from } C_{\ell} \text{ is connected to } C_k \\ 0 \text{ otherwise} \end{array} \right., k \in [1,\ell-1], i \in [1,|C_{\ell}|]$$

### Set of contributions for line i:

$$B_i^{\ell} = (row_{ik}^{\ell})_{k \in [1, \ell-1]}$$



# **Modeling of the Problem (2)**

### Metrics

· Weight of line i

$$w_i^{\ell} = \sum_{k=1}^{\ell-1} row_{ik}^{\ell}$$

• Distance between lines *i* and *j* 

$$d_{i,j}^\ell = d(B_i^\ell, B_j^\ell) = \sum_{k=1}^{\ell-1} row_{ik}^\ell \oplus row_{jk}^\ell$$

with  $\oplus$  the exclusive or operation.

measure the number of blocks created by line j and ended at line i



# Modeling of the Problem (3)

# Quality: Number of off-diagonal blocks

$$odb^{\ell} = \frac{1}{2} (w_1^{\ell} + \sum_{i=1}^{|C_{\ell}|-1} d_{i,i+1}^{\ell} + w_{|C_{\ell}|}^{\ell})$$

### Optimal solution to minimize $odb^{\ell}$

- Shortest Hamiltonian Path problem: find the shortest path visiting once each line, with a constraint on first and last line
- Complete symmetric graph:  $d_{ij}^\ell = d_{ji}^\ell$  and  $d_{ij}^\ell \leq d_{ik}^\ell + d_{kj}^\ell$





# **Proposition**

### Traveller Salesman Problem

Find a cycle minimizing

$$\sum_{i=1}^{|C_{\ell}|} d_{i,(i+1)[|C_{\ell}|}^{\ell}$$

• Add a fictive vertex  $S_0$ , without any contribution to build a cycle instead of a path

### Algorithm

- **1.** Build the set  $B_i^{\ell}$  for each line i of  $C^{\ell}$
- 2. Compute the distance matrix
- 3. Insert lines to minimize the cycle length
- 4. Split the cycle at fictive vertex to get the path





# **Build Sets of Contributing Supernodes**

### Sparse properties

- We rely on the sparse properties of L
- Store for each line contributing supernodes only:  $row_{ik}^{\ell} = 1$
- · Direct accesses thanks to the symbolic structure
- · Linear in the size of the symbolic structure
- · Set of contributing supernodes with increasing supernodes number





# **Compute the Distance Matrix**

# Computing a distance

- Compare sets  $B_i^{\ell}$  and  $B_i^{\ell}$
- Advance progressively in each set, and exploit the fact that contributing supernodes are stored in a increasing fashion
- Complexity in  $\Theta(|B_i^{\ell}| + |B_j^{\ell}|)$

```
\begin{array}{l} \text{for each line } i \text{ in the supernode } C_{\ell} \text{ do} \\ \text{for each line } j \text{ in the supernode } C_{\ell} \text{ do} \\ \text{Compute the distance between lines } i \text{ and } j \\ \text{end for} \\ \end{array}
```





### **Build the New Lines Permutations**

### TSP on a complete symmetric graph

- NP-hard problem
- Good heuristics

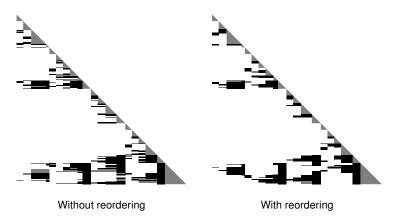
Algorithm	Complexity	Quality (wrt optimal)
Nearest neighbour	$\Theta(n^2)$	$\frac{1}{2}(1 + \log(n))$
Nearest insertion	$\Theta(n^2)$	2
Christofides	$\Theta(n^3)$	1.5

We compared our results with the TSP solver CONCORDE on small matrices, and observed a quality slightly closer to the optimal solution





# **Resulting Solution - Example**



Reordering on a  $8 \times 8 \times 8$  laplacian

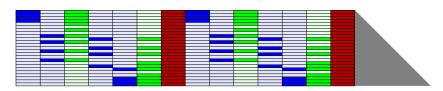
Works whatever is the initial seed



# Complexity (1)

### Context

- For graphs respecting a  $n^{\sigma}$ -separation theorem
- Building the sets of contributing supernodes:  $\Theta(n)$
- Inserting lines in  $C_{\ell}$ :  $\Theta(|C_{\ell}|^2)$
- We study the complexity of the distance matrix computation



Considering supernode  $C_\ell$ , each contributing line is used  $(|C_\ell|-1)$  times to compute distance with each other line



# Complexity (2)

$$C = \sum_{\ell=1}^{N} (\sum_{i=1}^{|C_{\ell}|} (row_{ik}^{\ell})_{k \in [1, \ell-1]} \times (|C_{\ell}| - 1))$$
$$\forall k \in [1, N], |C_{k}| < \alpha \times |C_{N}| = \Theta(n^{\sigma})$$

### Theorem (for meshes with balanced outer/inner contributions)

The number of off-diagonal blocks in the symbolic structure is in  $\Theta(n)$ . The demonstration considered off-diagonal lines instead of off-diagonal blocks, so the number of off-diagonal lines is in  $\Theta(n)$  too.

$$\mathcal{C} \leq \Theta(n^{\sigma}) \times \underbrace{\sum_{\ell=1}^{N} (\sum_{i=1}^{|C_{\ell}|} (row_{ik}^{\ell})_{k \in [1, \ell-1]})}_{\Theta(n)} = \Theta(n^{\sigma+1})$$





# Complexity (3)

### Results

- Numerical factorization in  $\Theta(n^{3\sigma})$
- Reordering bounded by  $\Theta(n^{\sigma+1})$

Туре	σ	Reordering	Factorization
2D	$\frac{1}{2}$	$\Theta(n\sqrt{n})$	$\Theta(n\sqrt{n})$
3D	$\frac{2}{3}$	$\Theta(n^{\frac{5}{3}})$	$\Theta(n^2)$

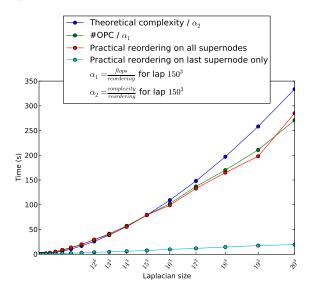
Complexity for regular meshes

Asymptotically faster than the numerical factorization for  $\sigma>\frac{1}{2}$ Remind that RCM is well working in 2D case





# Complexity (4)







# 4

**Experiments** 



# **Experimental Conditions**

### Set of matrices

- Large matrices, around 1 million unknowns (real-life meshes)
- Extracted from different applications
- · Different average off-diagonal block size

### Machine - Curie TGCC

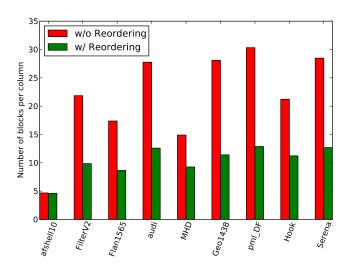
- Two quadcore INTEL Westmere running at 2.66 GHz
- Two Nvidia M2090 T20A
- MKI 14.0.3.174
- Cuda 5.5.22

### **PaStiX**

- Use implementation over StarPU (Xavier Lacoste thesis)
- 6 CPUs + 2 GPUs or 8 CPUs
- · Large minimum block size for GPUs efficiency

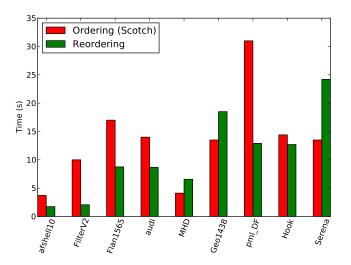


# **Number of Off-Diagonal Blocks**





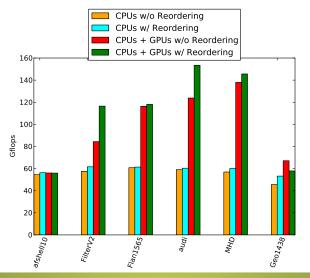
# **Reordering Cost (sequential)**





# Performance on Curie with 1 node (8 CPUs and 2 GPUs)

### For the factorization only





### Conclusion

### Results

- Number of off-diagonal blocks reduced by a factor between 2 and 3
- Performance gain of the factorization up to 30% in an heterogeneous context
- Theoretical and practical reordering complexity small with respect to the numerical factorization for 3D graphs
- Reduce the reordering cost with a multilevel distance computation

### Perspectives

- Study such a strategy for a multifrontal solver (MUMPS)
- · Implement the algorithm in a parallel context



Thanks!

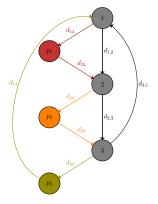
# **Build the New Lines Permutation (1)**

# Inserting a line

- Start with fictive vertex S<sub>0</sub>
- · Search for the position which will minimize the cycle
- The optimal solution is a NP-hard problem
- Heuristic: relative position between lines 1 to i-1 cannot evolve when inserting line i

```
Cycle^{\ell} = \{S_0, 1\} for i \in [2, |C_{\ell}|] do Insert row i in Cycle^{\ell} to minimize the cycle length end for
```

# **Build the New Lines Permutation (2)**



### Inserting line i

- Find the position k to minimize  $d_{i,k}^\ell + d_{i,k+1}^\ell d_{k,k+1}^\ell$
- For identical position, minimize the cut *i.e.*  $min(d_{i,k}^\ell, d_{i,k+1}^\ell)$  between positions k leading to the same cycle length

Possible positions to insert a fourth row

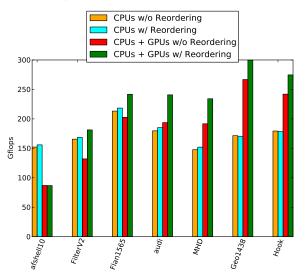
At worse, twice the optimal number of off-diagonal blocks, but slightly better in practice. Quadratic algorithm, but cheap with respect to the distance matrix computation

# Study Case on a 10M Unknowns Matrix

Strategy	Number of blocks	Ordering Time (s)
Scotch	9760700	360
Reordering	3891825	64.8
Split-level	3892522	47.7
Split-level + STOP 10	4095986	31.1
Split-level + STOP 20	3897179	38.5
Split-level + STOP 30	3891262	43.3
Split-level + STOP 40	3891962	46.3
STOP 10	4100616	33.2
STOP 20	3896248	42.6
STOP 30	3891210	50.7
STOP 40	3891803	58.1

# Performance on Curie with 4 nodes (8 CPUs and 2 GPUs)

### For the factorization only



# Off-Diagonal Blocks average Size

Matrix	w/o reordering	w/ reordering
afshell10	45.072117	45.671155
FilterV2	8.759254	19.395490
Flan1565	27.773377	55.786989
audi	16.882257	37.218162
MHD	16.277483	26.169013
Geo1438	17.640077	43.460251
pml_DF	6.072776	14.295660
Hook	14.617559	27.632099
Serena	16.059653	36.025858