

#### Introduction to Software Verification

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- Models and Properties -

### Example of abstract models

Give examples:

- Finite Automata.
- Turing Machine.
- Pushdown Automata.
- Counter Systems.
- Vector Addition Systems

Explain and put examples:

- Reachability.
- Model-checking.
- Liveness.
- Fairness.
- etc.

### Reachability

**Input:** A graph G and two vertices x, y.

**Output:** If there exists a path between *x* and *y*.

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Example: Is it possible to go from the valley to the station?



# Reachability

**Input:** A graph G and two vertices x, y.

**Output:** If there exists a path between x and y.

Example: Is it possible to go from the valley to the station? Yes.



### Model-checking

**Input:** A graph  $\mathcal{G}$  and a logic formula  $\phi$ . **Output:** If  $\mathcal{G} \models \phi$ .

- **—** First Order:  $x \xrightarrow{a} y$ ,  $\exists x$ ,  $\forall x$
- First Order with reachability:  $x \xrightarrow{*} y$
- Monadic Second Order:  $x \in X$ ,  $\exists X$ ,  $\forall X$

#### Model-checking

**Input:** A graph  $\mathcal{G}$  and a logic formula  $\phi$ . **Output:** If  $\mathcal{G} \models \phi$ .

Example: Is it possible to leave the valley without taking any ski lift?

 $\phi = \exists x, (\text{Valley} \xrightarrow{v} x \lor \text{Valley} \xrightarrow{n} x \lor \text{Valley} \xrightarrow{r} x) \land x \neq \text{Valley}$ 



#### Model-checking

**Input:** A graph  $\mathcal{G}$  and a logic formula  $\phi$ . **Output:** If  $\mathcal{G} \models \phi$ .

Example: Is it possible to leave the valley without taking any ski lift? No.

 $\phi = \exists x, (\text{Valley} \xrightarrow{v} x \lor \text{Valley} \xrightarrow{n} x \lor \text{Valley} \xrightarrow{r} x) \land x \neq \text{Valley}$ 





Nothing bad happens (bad states not accessible).

Something good eventually happens. What to show ?